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开放性思维

### Three-hot Technologies and Their Usages at Huawei's Public Cloud

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- Online update requirements @ cloud
- Huawei's 3-hot technologies
  - Hot patch

Agenda

- Hot replacement
- Hot migration (live migration <sup>(iii)</sup>)
- 3-hot usages @ Huawei Cloud

### Online update requirements @ cloud @ c

- Cloud is complicated, need fix/update frequently
  - Bugs & security holes
    - Hundreds of CVE reports per year
    - High risk security holes
      - XSA-108
      - Intel security hole: spectre, meltdown, and ... (it's just 1 hole but ...)
  - Components upgrade
    - Openstack components: nova, neutron, etc.
    - VM related components: libvirt, qemu, ovs, vims, etc.
    - Fast upgrade support newly-add features, say, once per month
  - Hostos upgrade
    - New CPU/Chipset support, i.e, Skylake adds ~40 hardware features
    - New kernel support, w/ better performance and newly-add features
  - CPU microcode upgrade, hardware broken
    - Microcode for Intel security hole
    - Memory error: UCNA, SRAO, SRAR
    - Other unbelievable hardware broken: i.e., CPU crazy fans ⊗

## Online update requirements @ cloud @ c

• We have to fix/upgrade the SPEED car !!!



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### Huawei's 3-hot technologies

	Advantages	Disadvantages
hot patch	<ul> <li>Bugfix and security holes</li> <li>Light-weight operation</li> </ul>	<ul> <li>Usually for small but critical fix</li> <li>Do not support newly-add functions/features</li> <li>Some bugs/security holes are hard to fix via hot patch</li> <li>Troublesome for SRE to manage and verify patch branches</li> </ul>
hot replacement	<ul> <li>Component replaced entirely</li> <li>Support newly-add features</li> <li>Medium-weight operation</li> </ul>	<ul> <li>Not good at kernel fix/update</li> </ul>
hot migration (= live migration in Chinese ③)	<ul> <li>Kernel upgrade</li> <li>Not only for upgrade</li> <li>Solve problems what hot patch or hot replacement cannot handle</li> </ul>	<ul> <li>Cannot migrate vm w/ sr-iov</li> <li>Heavy-weight operation</li> </ul>

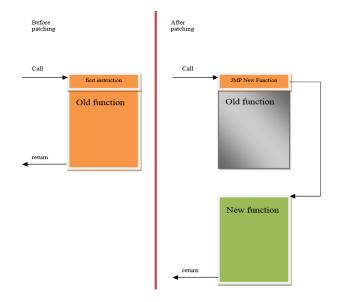
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### Hot patch

- Hot-patch for Xen
  - xSplice-like solution (thanks Konrad @ Oracle)
  - Trampoline jump at the head of old func
    - Wait for all pCPUs to stop and apply together
    - clean stack ensure not running at any CPU
      - Idle
      - Before vmentry
    - cpuid serializing
  - Enhancement
    - Auto build from a patch and auto test
    - A framework to hot-patch a POD
      - Retry, revert, and reboot handler
    - Support hot-patching assembly code
- Hot-patch for KVM & Linux
  - livepatch combine consistency model of kGraft + kPatch
  - https://www.slideshare.net/GlobalLogicUkraine/linux-kernel-live-patching

### • Hot-patch for usrspace processes

- Huawei's Dopra, a framework
- Patching qemu, ovs, vims, …



### Hot patch use case @ Huawei cloud Containercon

### • Fix CVE-2017-5715 (Intel Spectre) at Xen hypervisor

- xSplice fix C function but cannot fix assembly code
- xpatch/tools/create-diff-object.c
  - Define and handle special symbol (w/ prefix '\_fix\_')
  - Find correct assembly address to replace
- Fix vmx\_asm\_vmexit\_handler
  - --- arch/x86/hvm/vmx/entry.S
  - +++ arch/x86/hvm/vmx/entry.S
  - @@ -116,6 +116,81 @@ vmx\_asm\_vmexit\_handler:
  - + ALIGN
  - + .globl \_fix\_vmx\_asm\_vmexit\_handler
  - + \_fix\_vmx\_asm\_vmexit\_handler: // special symbol w/ prefix '\_fix\_'
    - push %rdi
    - push %rsi
    - ..... push %r15
  - + xor %edi,%edi
- // fix assembly
- + xor %esi,%esi
- + ..... + xor %r15,%r15
  - get\_current(bx)

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# Advantages and disadvantages of hot patch

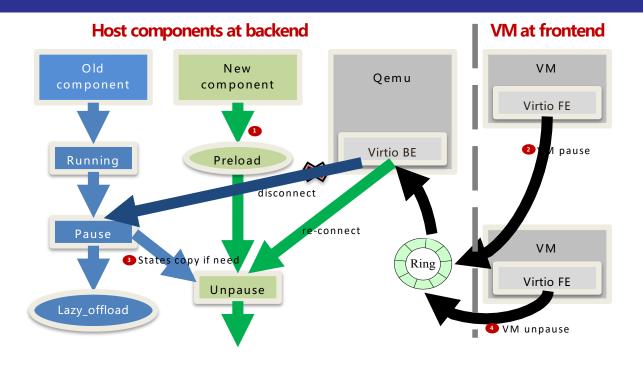
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- Hot patch
  - Light-weight operation for cloud SRE
  - But troublesome for SRE to manage baseline branches
  - Some fix are hard to be hot-patched
    - data structure (shadow variable after kernel 4.15)
    - .rodata
    - cannot change function api and semantic
    - unsafe to fix ftrace handler w/ infinite loop risk
    - unsafe to fix NMI handler
    - booting stage bugfix
    - inline function
    - should be very careful about deadlock
    - do not support newly-add functions
    - .....

### Hot replacement

- Components entirely upgrade
  - Reboot-able components: VM runtime-unrelated
    - nova, neutron, libvirt, etc.
  - Non reboot-able components: VM runtime-related
    - compute (qemu), storage (vims), network (ovs), etc.

### Hot replacement framework

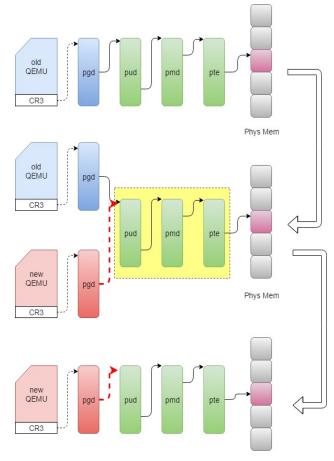


- Unified replacement framework for OVS (network) and VIMS (storage)
  - Preload and lazy-offload, fast switching (less than 100ms)
  - State vs. stateless design
  - Add component agent connecting qemu (if possible) so that no disconnect and no re-connect
- Qemu is another story

### Hot replacement - qemu

- Qemu hot replacement
  - Way 1: migrate vm locally
    - may fail since insufficient memory
    - may fail for VM under high dirty page speed
  - Way 2: share page
    - Zero copy
    - Performance impact by transparent huge pages
  - Way 3: share page table, cover old qemu VMAs except that of VM
    - Zero copy
    - keep pid unchange
    - Much bigger switch downtime, kill old qemu then covered by new qemu VMAs
    - Cannot revert if new qemu fail
  - Way 4: share page table, but exec new qemu process
     Zero copy

    - Preload new qemu sharing VM PUD with old qemu
    - Pause old qemu and unpause new qemu
    - Lazy-offload old qemu if new qemu success, or, revert old qemu if new qemu fail
    - Different pid but acceptable



### Hot migration -- challenges

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- Live migration @ virtualization
  - Xen live migration
    - PV is unfriendly to live migration
      - Buggy PV disconnect and re-connect
      - Ecosystem issue, work around by guest whitelist but >15% guest cannot migrate
    - Support migration among different CPUs via emulated tsc but w/ performance issue
  - KVM live migration
    - Not support migration among different CPUs because of native tsc (until Skylake tsc scaling)
  - SR-IOV migration
  - Giant VM migration under huge memory dirty ratio

### Hot migration -- challenges

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- Live migration @ cloud
  - Cloud environment challenges
    - Cloud environment is very complicated and unfriendly to live migration
      - Different software version and configuration
      - Different hardware types: CPU, MSRs
      - Even buggy network switch may result in migration error !!
    - different storage/network types
  - Performance challenges
    - Network breaktime, growing w/ VPC scale (10S->10 minutes)
    - Communication among cloud components
      - Nova, neutron, libvirt, etc.
  - Reliability challenges
    - Migrating VM may dead or brain-split
    - Ensure vm 100% survive when migrate fail
  - Large scale parallel migration challenges
    - Server congestion, network congestion, etc.
    - Gratuitous ARP may not accepted by parallel migrating vms
    - Malfunction server isolation
  - Blablabla .....

- De-couple
  - Event mechanism and publisher-subscriber model
  - Support different storage/network types
- Reliability
  - Shakehands and roll-back when anything wrong (vm will survive)
  - How about shakehands broken (say, network issue)?
    - image lock: who get the image lock will survive (vm will not brain-split)
- Performance
  - Fast event channel for performance-critical ops
  - Network trampoline when VPC path not ready
- Giant vm migration
  - Support any giant vm migration under any dirty page ratio
    - If only transfer ratio > dirty page ratio

### Hot migration result @ Huawei cloud

• Live migration for OS upgrade at all Huawei cloud sites

- Reliability
  - 99.99% migration success
  - 100% vm survive when migration fail for whatever reason
- Performance
  - CPU downtime: ~25ms
  - VPC network breaktime:
    - 82% breaktime < 50ms</li>
    - 99% breaktime < 200ms</p>
    - 100% breaktime < 500ms</li>
- Degree of parallelism
  - Upgrade > 2000 servers per night
  - Technically support much higher parallelism but no enough free servers
- Support all giant vm live migration

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- MCE/Disk error/Filesystem readonly .....
  - ~1%% server crash per day, while ~48% hardware issue
- Dynamic resource scheduling
- Distributed power management
- Fix CVE-2017-5715 (Intel Spectre) at KVM
  - Better performance than upstream: 30% -> 10%-
  - Retpoline optimization: remove uneccessary retpoline(no vcpus)
  - IBPB/IBRS optimization: remove uneccessary IBPB/IBRS (novcpus, A->Idle->A)
  - Microcode update, so that guest upgrade by itself

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