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CHINA 中国



THINK OPEN

开放性思维

# License Information Management: Zephyr Case Study

Kate Stewart & Steve Winslow  
Linux Foundation

# Opening Up Your Source Code

So you picked a license...

# Opening Up Your Source Code

So you picked a license...

Apache License  
Version 2.0, January 2004  
<http://www.apache.org/licenses/>

TERMS AND CONDITIONS FOR USE, REPRODUC

1. Definitions. "License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of ...

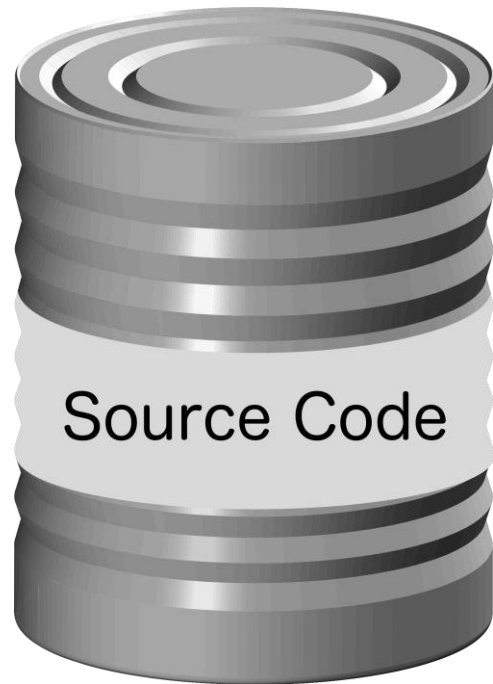
LICENSE.txt

...now what?



"Confetti Girl" image by Scout; used under CC0-1.0; <https://openclipart.org/detail/232158/confetti-girl>

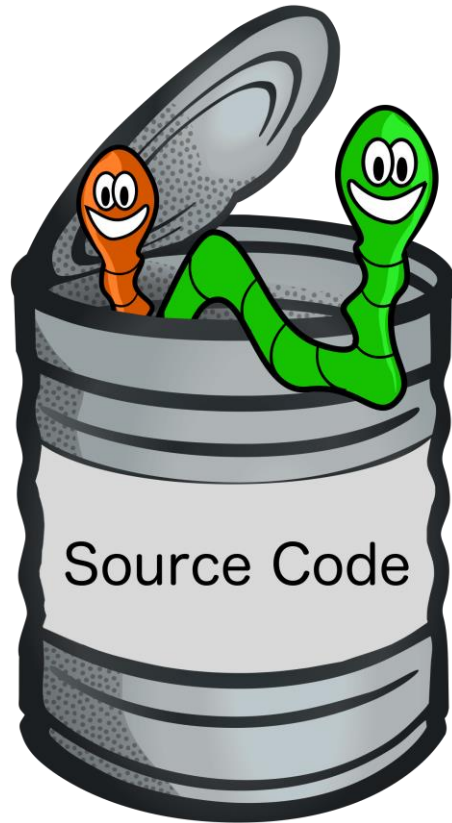
# Opening Up Your Source Code



What licenses are already  
inside your source code?

"Tin can" image by jhnri4; used under CC0-1.0; <https://openclipart.org/detail/194577/tin-can>

# Opening Up Your Source Code



What licenses are already  
inside your source code?

(potentially more than  
you expected)

"Worm" image by neo1012; used under CC0-1.0; <https://openclipart.org/detail/82867/worm>  
"Inchworm" image by artonymous; used under CC0-1.0; <https://openclipart.org/detail/177554/inchworm>  
"can - coloured" image by frankes; used under CC0-1.0; <https://openclipart.org/detail/246208/can-coloured>

# Opening Up Your Source Code



An existing code base might contain:

- your own code

```
def _getFinalConfigValue  
    kwValue = self.kwConf  
    if kwValue is not None:  
        return str(kwValue)  
    try:  
        value = self.db.get  
        return str(value).
```

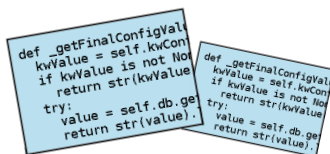
# Opening Up Your Source Code



An existing code base might contain:

- your own code
- third-party proprietary code

# EULA



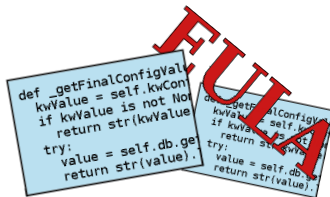
# Opening Up Your Source Code



GPL-2.0  
and  
MPL-1.1  
and  
Ms-RL  
and  
...

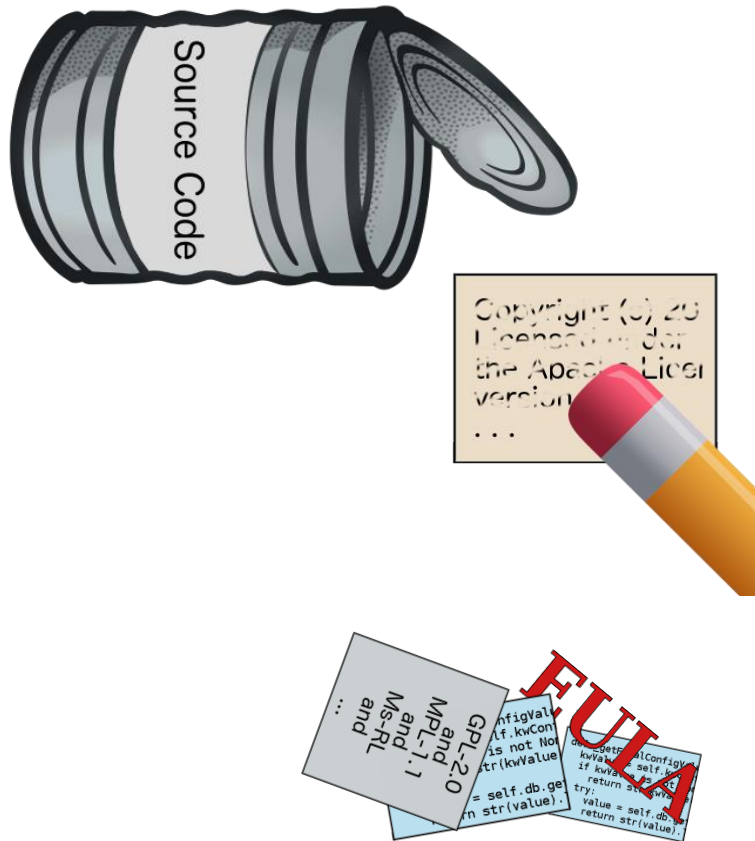
An existing code base might contain:

- your own code
- third-party proprietary code
- incompatible open source licenses





# Opening Up Your Source Code

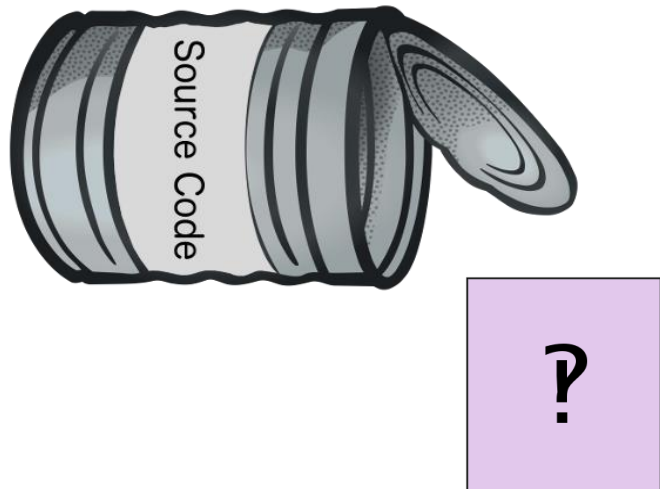


An existing code base might contain:

- your own code
- third-party proprietary code
- incompatible open source licenses
- missing open source licenses

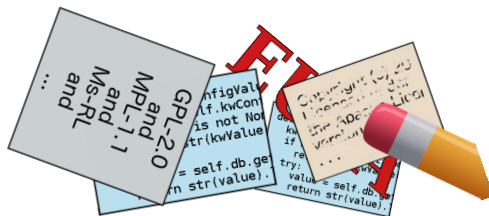
Pencil image by TheUjulala; used under CC0-1.0  
<https://pixabay.com/en/pencil-pen-orange-red-eraser-190586>

# Opening Up Your Source Code

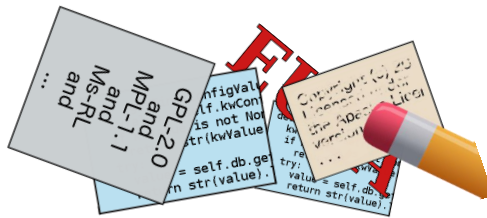


An existing code base might contain:

- your own code
- third-party proprietary code
- incompatible open source licenses
- missing open source licenses
- puzzling license statements



# Opening Up Your Source Code



An existing code base might contain:

- your own code
- third-party proprietary code
- incompatible open source licenses

“See LICENSE in LICENSE”

(with no LICENSE file in repo)

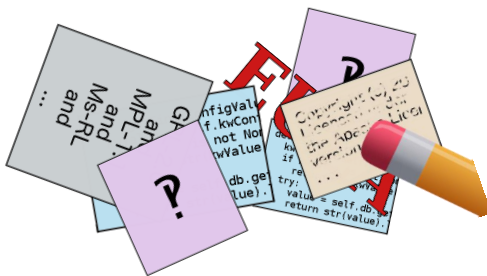
“Licensed under the **Creative Commons Attribution 4.0 International License**, titled **CC-BY-SA-4.0**”

# Opening Up Your Source Code



An existing code base might contain:

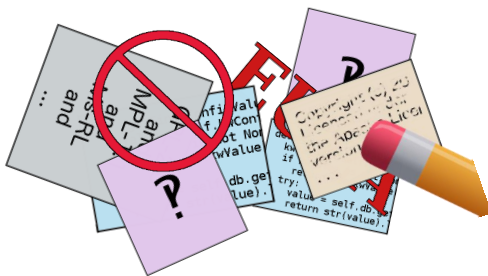
- your own code
- third-party proprietary code
- incompatible open source licenses
- missing open source licenses
- puzzling license statements
- your own confidentiality notices



# Opening Up Your Source Code



```
// haha  
// lolz
```



An existing code base might contain:

- your own code
- third-party proprietary code
- incompatible open source licenses
- missing open source licenses
- puzzling license statements
- your own confidentiality notices
- code with snarky licenses

# Opening Up Your Source Code

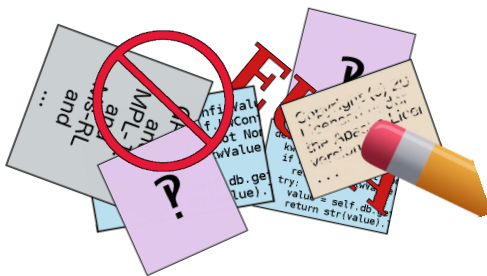


```
// haha  
// lolz
```

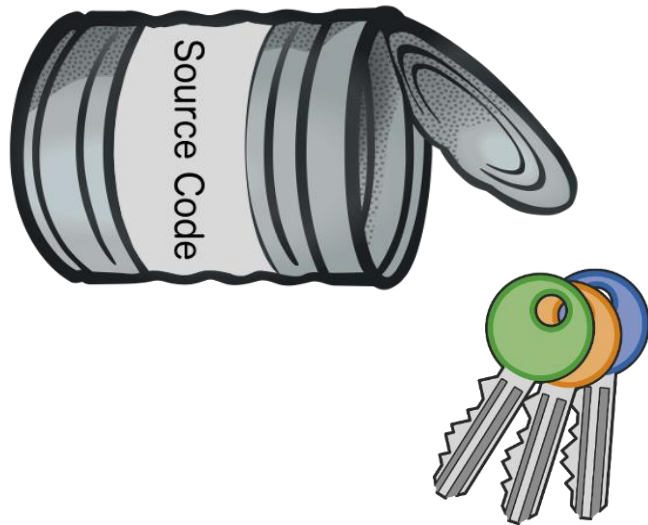
An existing code base might contain:

- your own code
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- incompatible open source licenses

“This is free software; you can redistribute it and/or modify it under the terms of the BSD License. **Use by owners of Che Guevarra paraphernalia is prohibited, where possible, and highly discouraged elsewhere.**”

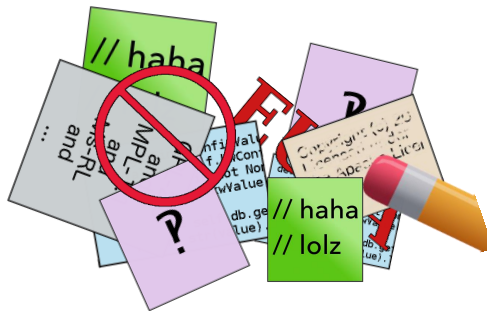


# Opening Up Your Source Code



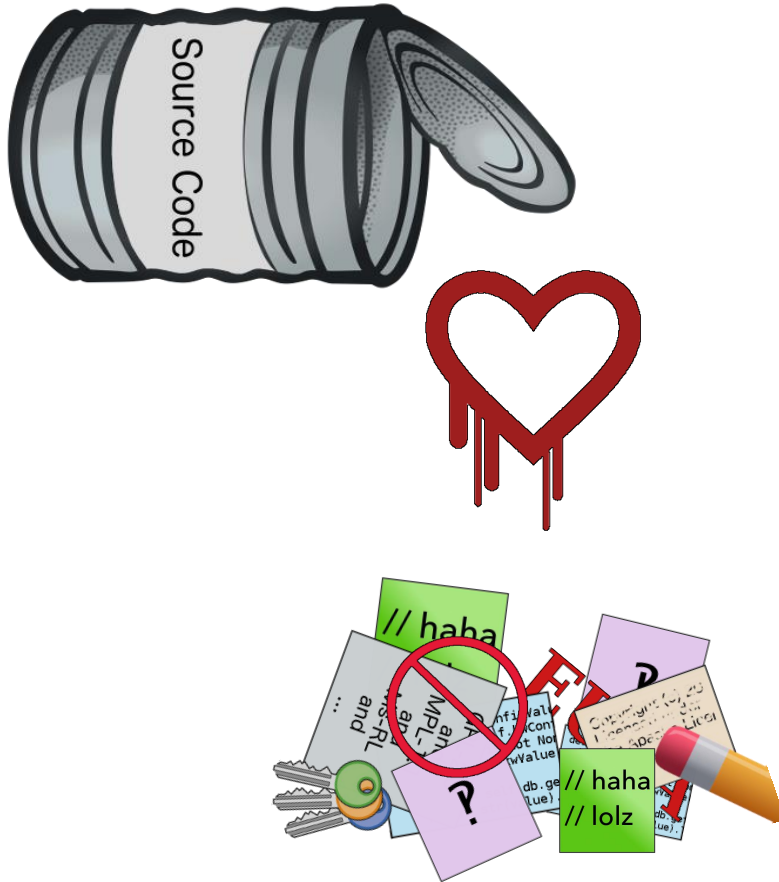
An existing code base might contain:

- your own code
- third-party proprietary code
- incompatible open source licenses
- missing open source licenses
- puzzling license statements
- your own confidentiality notices
- code with snarky licenses
- code with secret keys or passwords



"Cles de serrure – lock keys" image by enolynn; used under CC0-1.0  
<https://opencipart.org/detail/190821/cles-de-serrure-lock-keys>

# Opening Up Your Source Code



An existing code base might contain:

- your own code
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- missing open source licenses
- puzzling license statements
- your own confidentiality notices
- code with snarky licenses
- code with secret keys or passwords
- code with security vulnerabilities

Heartbleed logo image by Synopsys, Inc.; used under CC0-1.0  
<http://heartbleed.com/>



# Opening Up Your Source Code



An existing code base might contain:

- your own code
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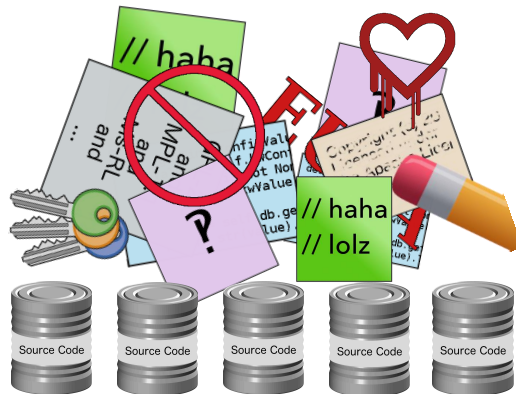


# Opening Up Your Source Code

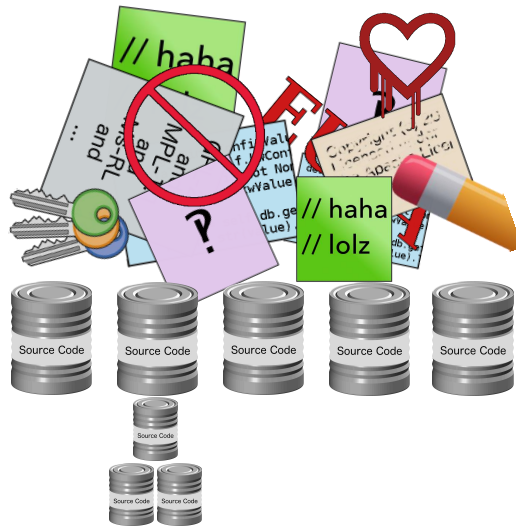


An existing code base might contain:

- your own code
- third-party proprietary code
- incompatible open source licenses
- missing open source licenses
- puzzling license statements
- your own confidentiality notices
- code with snarky licenses
- code with secret keys or passwords
- code with security vulnerabilities
- dependencies with any of the above



# Opening Up Your Source Code



An existing code base might contain:

- your own code
- third-party proprietary code
- incompatible open source licenses
- missing open source licenses
- puzzling license statements
- your own confidentiality notices
- code with snarky licenses
- code with secret keys or passwords
- code with security vulnerabilities
- (sub)dependencies with any of the above

# Tempting Response: Ignore it



Drop in a LICENSE.txt file  
and declare yourself done

# License Management

## General process:

- Identify licenses
- Address incompatibilities
- Address compliance
- Communicate licenses

# License Management

## General process:

- Identify licenses
- Address incompatibilities
- Address compliance
- Communicate licenses

Focusing on these two  
in this talk

(getting these right  
enables meaningful  
conversations about  
the other two)

# License information can be managed!

This is not an insurmountable challenge

Tackling it benefits projects and benefits the whole ecosystem  
(and not just by making lawyers happier!)

Avoid making “perfect” the enemy of “better”

There are gaps in today’s tooling but there is also forward progress

# Identifying Licenses

Goal 1: Determine which licenses are relevant to your project

Goal 2: Do so in an automated, scalable way



# Identifying Licenses

Different types of scans:

- license scanning
- code scanning
- dependency scanning

# Scanning Tools

Quick and dirty; no tooling needed

Look for relevant words / fragments:

- “licen”
- “redis”
- “copyright”
- common license fragments:  
“bsd”, “gpl”, “general public”,  
“cddl”, ...

## Manual searches

```
grep -nri
```

(or your favorite command line args)

```
Ctrl-F
```

(or your favorite editor's equivalent)

# Scanning Tools

FOSSology is used to scan a codebase for licenses

Performs textual analysis and regular expression scanning to identify likely license notices and references

Supplemented with manual review to remove false positives and investigate unusual findings



The screenshot shows the FOSSology web interface. The top navigation bar includes 'Clear', 'Cleared: 2738/2738', 'One-Shot Copyright/Email/URL/One-Shot License', 'License Browser', 'File Browser', 'Info', 'View Licenses', 'Copyright/Email/URL/Author'. The main content area displays the license scan results for the file 'One-Shot Copyright/Email/URL/One-Shot License'. The results are as follows:

License	Source	Text
MIT	nomos: #1 (92 %)	-
Dual-license	User decision	Click to e
GPL-2.0	nomos: #1	-
BSD-3-Clause	nomos: #1 Bulk: #477558	Click to e
GPL-2.1	User decision	Click to e
GPL-2.0	nomos: #1	-

Showing 1 to 6 of 6 entries

User Decision ... Bulk Recognition ...

# Scanning Tools

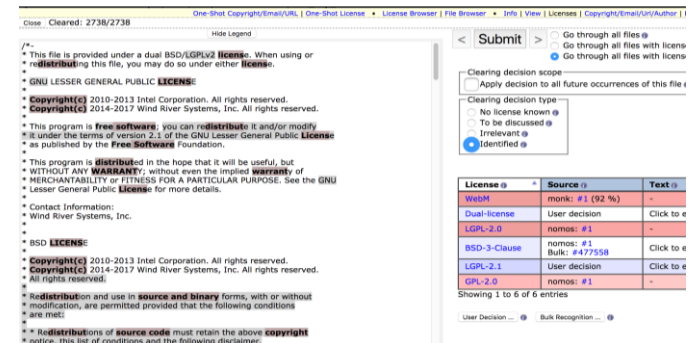
Version 3.3 released in May 2018

Since 3.2 it includes:

- SPDX file imports
- Obligation analysis and summaries

<https://www.fossology.org/>

<https://github.com/fossology/fossology>

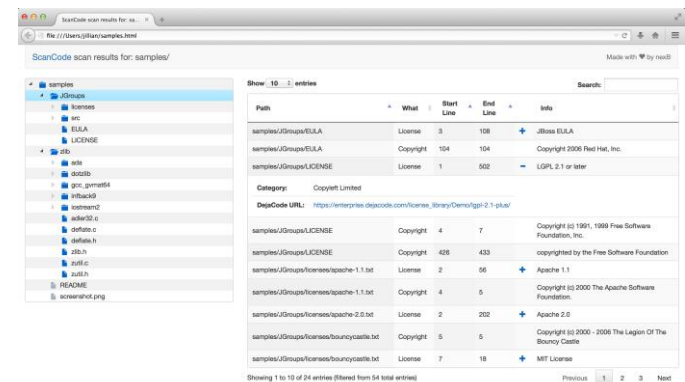


# Scanning Tools

From ScanCode's README:  
ScanCode is a suite of utilities used to scan a codebase for license, copyright, package manifests and dependencies and other interesting information that can be discovered in source and binary code files.

<https://github.com/nexB/scancode-toolkit>

## ScanCode Toolkit by nexB



The screenshot shows the ScanCode scan results for a directory named 'samples'. The interface includes a file explorer on the left showing the directory structure, a search bar, and a table of scan results. The table columns are Path, What, Start Line, End Line, and Info. The results show various files and their associated licenses and copyrights.

Path	What	Start Line	End Line	Info
samples/JGroups/EULA	License	3	108	JBoss EULA
samples/JGroups/EULA	Copyright	104	104	Copyright 2006 Red Hat, Inc.
samples/JGroups/LICENSE	License	1	502	LGPL 2.1 or later
Category: Copyright Limited				
DejaCode URL: <a href="https://enterprises.deja.com/licenses_library/DemoJgi-2.1-pla/">https://enterprises.deja.com/licenses_library/DemoJgi-2.1-pla/</a>				
samples/JGroups/LICENSE	Copyright	4	7	Copyright © 1991, 1993 Free Software Foundation, Inc.
samples/JGroups/LICENSE	Copyright	426	433	copyrighted by the Free Software Foundation
samples/JGroups/licenses/apache-1.1.txt	License	2	56	Apache 1.1
samples/JGroups/licenses/apache-1.1.txt	Copyright	4	5	Copyright © 2000 The Apache Software Foundation
samples/JGroups/licenses/apache-2.0.txt	License	2	202	Apache 2.0
samples/JGroups/licenses/bouncycastle.txt	Copyright	5	5	Copyright © 2000 - 2006 The Legion Of The Bouncy Castle
samples/JGroups/licenses/bouncycastle.txt	License	7	18	MIT License

ScanCode Toolkit screenshot Copyright (c) 2017 nexB Inc. and others; used under Apache-2.0  
<https://github.com/nexB/scancode-toolkit/blob/develop/samples/screenshot.png>

# Scanning tools

Various other scanning tools and services, including open source and proprietary / commercial options

Some include security vulnerability detection

Some include initial free tiers for open source projects (read carefully how they define “open source” and “projects”)

# Scanning tools

Keep in mind:

However automated the tooling is,  
some manual review will likely be required

# Communicating License Information

Goal 1: Let others know what licenses are relevant to your project

Goal 2: Do so in an automated, scalable way



# Communicating License Information



Docs » Copyright

## The Software Package Data Exchange (SPDX®) Specification Version 2.1.1

Copyright © 2010-2018 Linux Foundation and its Contributors. This work is licensed under the Creative Commons Attribution License 3.0 Unported (CC-BY-3.0) reproduced in its entirety in [Appendix VII](#) herein. All other rights are expressly reserved.

From the specification:

- The Software Package Data Exchange (SPDX®) specification is a standard format for communicating the components, licenses, and copyrights associated with software packages.

Current version:

<https://spdx.github.io/spdx-spec/>



Prior Versions:

<https://spdx.org/specifications>

# Communicating License Information

SPDX Documents comprise manifests of files from software packages

Includes checksum hashes per file, license information and other optional data

Two official formats:

- **XML** – easier for automated consumption
- **Tag-value** - easier for human consumption

Translation tools can convert to spreadsheets, JSON, YAML, XML etc., and next revision of spec (2.2) will make them official



## SPDX Documents



<https://spdx.github.io/spdx-spec/>

# Communicating License Information

SPDX Documents comprise information from software packages

Includes checksum hashes package information and other optional information

Two official formats:

- **XML** – easier for automation
- **Tag-value** - easier for humans

Translation tools can convert to spreadsheets, JSON, YAML, XML etc., and next revision of spec (2.2) will make them official

```
##File
FileName: /requirements.txt
SPDXID: SPDXRef-item3456870
FileChecksum: SHA1: 3fd8978ad3dfafaa5f...
LicenseConcluded: Apache-2.0
LicenseInfoInFile: Apache-2.0
FileCopyrightText: NONE
```

```
##File
FileName: /README.md
SPDXID: SPDXRef-item3456871
...
```

<https://spdx.github.io/spdx-spec/>

# Communicating License Information

From the License List:

“...a list of commonly found licenses and exceptions used in free and open source and other collaborative software or documentation.”

“The purpose of the SPDX License List is to enable easy and efficient identification of such licenses and exceptions in an SPDX document, in source files or elsewhere.”



## SPDX License List

<https://spdx.org/licenses>

# Communicating License Information

From the License List:

“...a list of commonly found licenses and exceptions used in free and open source software and other collaborative software or documentation.”

“The purpose of the SPDX License List is to enable easy and efficient identification of such licenses and exceptions in an SPDX document, in source files or elsewhere.”

Examples:

**BSD-2-Clause**  
**BSD-3-Clause**  
**GPL-2.0-only**  
**GPL-3.0-or-later**  
**MIT**  
**MPL-2.0**

...

**SPDX**  
**License List**

<https://spdx.org/licenses>

# Communicating License Information

One-line comment in each source code file to unambiguously designate the applicable license(s)

Examples:

```
/* SPDX-License-Identifier: GPL-2.0-only */  
  
// SPDX-License-Identifier: BSD-2-Clause OR MIT  
  
# SPDX-License-Identifier: Apache-2.0 AND MIT
```



## SPDX Short-Form IDs

Usage example:

<https://www.kernel.org/doc/html/latest/process/license-rules.html>

# Communicating License Information

One-line comment  
unambiguously de

Examples:

If a file's license ID looks like this, maybe rethink that file's structure....

```
GPL-3.0 AND GPL-2.0+ AND GPL-2.0 AND LGPL-2.1+ AND LGPL-2.1 AND MIT AND BSD-3-  
Clause AND (AFL-2.1+ OR BSD-3-Clause) AND (MIT OR LicenseRef-BSD OR LicenseRef-  
GPL) AND (MIT OR LicenseRef-GPL) AND (MPL-1.1 OR GPL-2.0 OR LGPL-2.1) AND  
LicenseRef-MIT-style
```

```
/* SPDX-License-Identifier: GPL-2.0-only */
```

```
// SPDX-License-Identifier: BSD-2-Clause OR MIT
```

```
# SPDX-License-Identifier: Apache-2.0 AND MIT
```

Usage example:

<https://www.kernel.org/doc/html/latest/process/license-rules.html>

# Communicating License Information

The REUSE Initiative (from Free Software Foundation Europe) provides **best practices** in communicating license information for an entire package, and **tools** to assist in confirming compliance with those practices.

Includes recommendations for how and where to place copyright notices, license references and license texts

Makes use of SPDX short-form identifiers



## REUSE Initiative

<https://reuse.software>

The REUSE website and logo are copyright © FSFE e.V. The REUSE logo is licensed under Creative Commons Attribution-ShareAlike 4.0.



# Related Suggestions

## Contribution instructions for your project:

- Include a file (CONTRIBUTIONS.md) which explains that contributions are required to be made under the project's license
- In that file, also include:
  - the Developer Certificate of Origin (<https://developercertificate.org/>)
  - a statement that “Signed-off-by:” lines in commit messages signal an affirmation to the DCO

# Related Suggestions

## Location for third-party software:

- Whenever possible, where third-party software is included within your repository, keep it in a separate “third-party/” or “ext/” or similar folder
  - May already be a standard or semi-standard, e.g. “vendor/” folder for many Golang projects; “node\_modules/” for NPM projects
- Helps flag to downstream users that licenses may differ
- Also provides a good place to focus when looking for security vulnerabilities in dependencies

# Current Status and Gaps

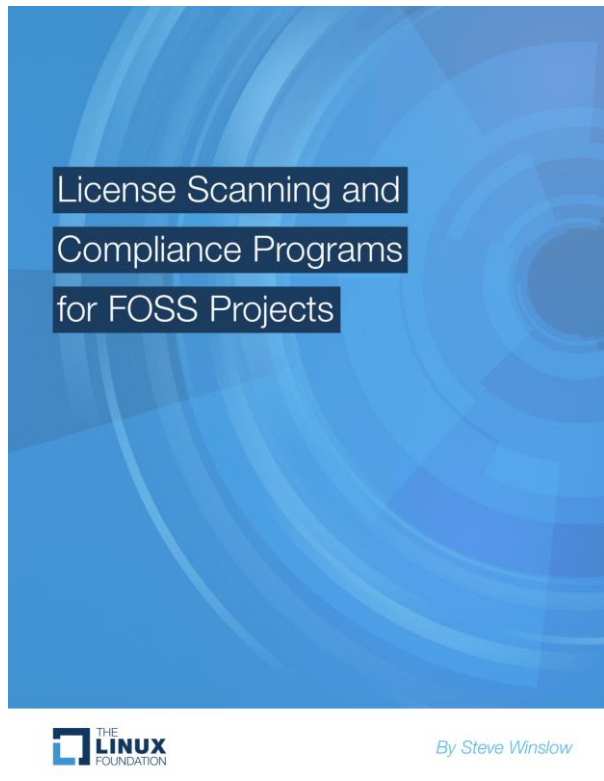
How well do all these pieces fit together?

...disparate tools; it's a work in progress

Focus is now turning to developing centralizing tools to unify these different parts of the licensing story

- e.g. Quartermaster (<http://qmstr.org/>)

# To Learn More...



Free publication available from The Linux Foundation website:

<https://www.linuxfoundation.org/publications/license-scanning-compliance-programs-foss-projects/>

# Now available in Chinese!



Free publication available from The Linux Foundation website:

<https://www.linuxfoundation.org/publications/license-scanning-compliance-programs-foss-projects/>

DOWNLOAD THE PAPER (CHINESE)

# Case Study: Zephyr



<https://www.zephyrproject.org/>

<https://github.com/zephyrproject-rtos/zephyr>

# Case Study: Zephyr

The Zephyr project is Apache-2.0 licensed

The project leaders and developers have intentionally focused on improving management of the license information for their code

# Case Study: Zephyr

## Zephyr license processes:

- License review (in addition to code review) for all commits not fully under Apache-2.0
  - Currently a manual process
  - Would prefer to have checking IDs automatically



# Case Study: Zephyr

## Zephyr license processes:

- Each Zephyr source code file has a one-line SPDX-License-Identifier comment

```
/* SPDX-License-Identifier: Apache-2.0 */
```

# Case Study: Zephyr

## Zephyr license processes:

- Anything not under the project's Apache-2.0 license is in a separate “ext/” directory
  - Might not have SPDX-License-Identifier for these files
  - Keeping third party files unmodified makes it easier to refresh updates
  - Process for contributing is documented, and expectation that a README will provide appropriate licensing information as part of initial commit before it is accepted. Expectation is it will reflect any updated licensing. [https://github.com/zephyrproject-rtos/zephyr/blob/master/doc/contribute/contribute\\_non-apache.rst](https://github.com/zephyrproject-rtos/zephyr/blob/master/doc/contribute/contribute_non-apache.rst)

# Case Study: Zephyr

## Zephyr license details:

- Apache-2.0 license text in [LICENSE](#) file
- Details about choice of license, processes and use of DCO in [CONTRIBUTING.rst](#) file

# Case Study: Zephyr

## Zephyr license details:

- Project page with clear details about non-Apache licenses in the codebase:  
<http://docs.zephyrproject.org/LICENSING.html>
- “SPDX-License-Identifiers” in all other files make it easy to auto-generate license details
- Will be generating .spdx file with first LTS release, and all releases after.



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THINK OPEN

开放性思维

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