

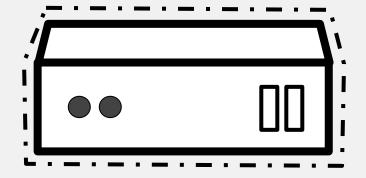
Convergence of VM and containers orchestration using KubeVirt

Chunfu Wen chwen@redhat.com

Agenda

- Context Introduction
- What Is Kubevirt And How It Feel
- Kubevirt Architecture And Design
- Demo

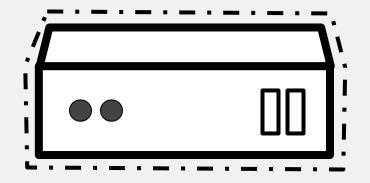
FIRST A LITTLE HISTORY

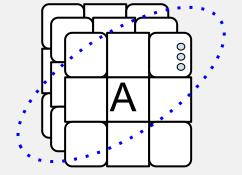


Virtual Machines



FIRST A LITTLE HISTORY





Virtual Machines

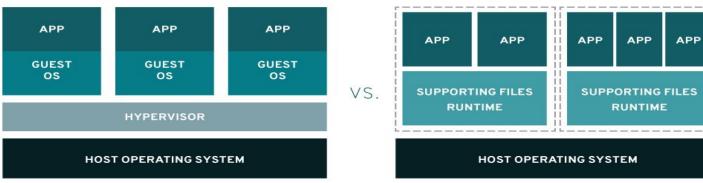
Containers



Virtualization VS Containers

VIRTUALIZATION





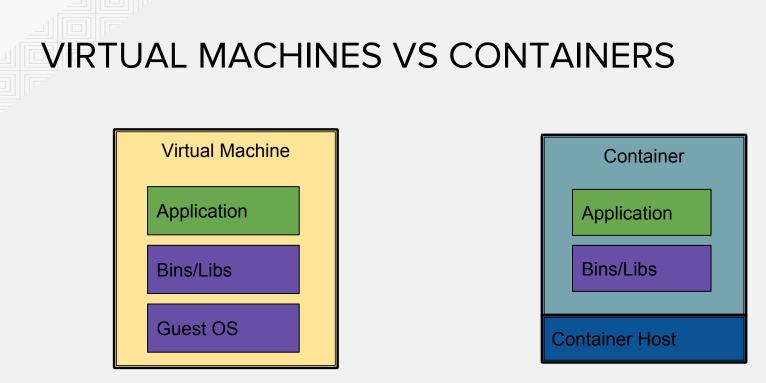
VS



VM virtualizes the hardware

container isolates the process





Each of these attributes can be a positive or a negative for a given workload.

Increasingly organizations have a mix of both.

EXISTING SYSTEMS TREAT THESE SEPARATELY

Virtual Machine

RHEL

Physical Machine

Container

Virtual Machine

RHEL

Physical Machine

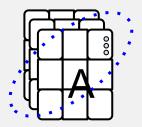
Container

RHEL

Physical Machine

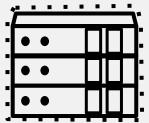


WHAT ABOUT EXISTING WORKLOADS?



CONTAINER INFRASTRUCTURE AND ORCHESTRATION

Container Application and Kubernetes orchestration as provided by OpenShift are becoming the standard for new applications.



VIRTUALIZED WORKLOADS

Virtualized Workloads are not going anywhere fast! Business reasons (cost, time to market) and technical reasons (older/different operating system)

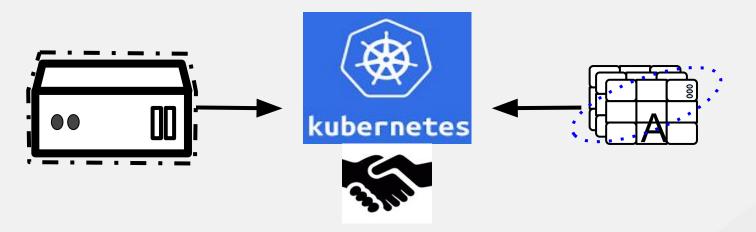


CONVERGING INFRASTRUCTURE

How can we bring these two worlds closer together?



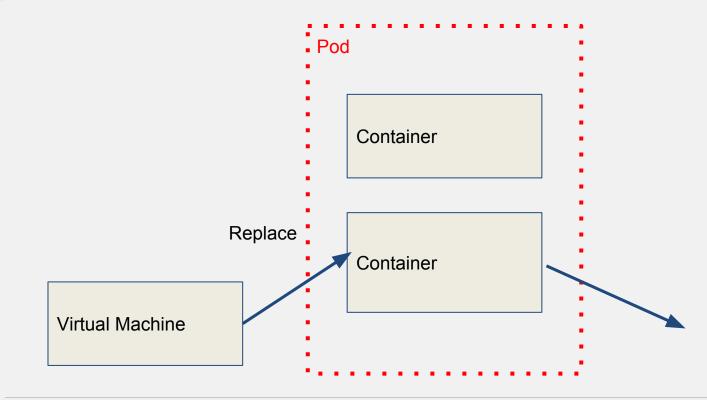
- VMS are just user processes
 - VM and containers already share some isolation technologies ,selinux and cgroup
- Kubernetes manage clustered containers, which are user processes
- Get a converged infrastructure





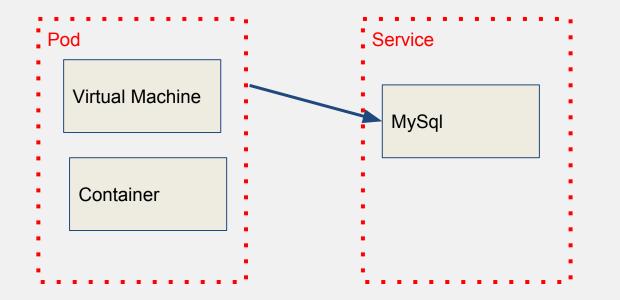
So,if....

Concept of Proof



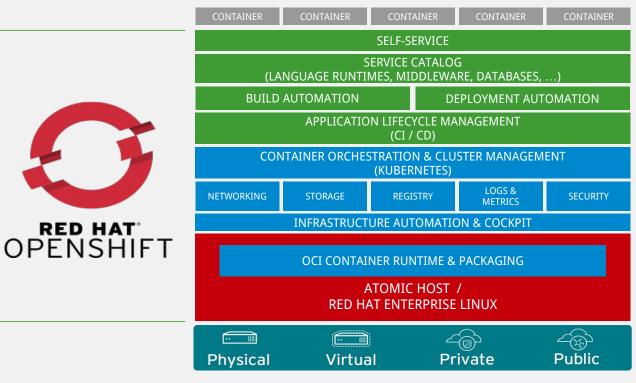
One Typical Benefit Scenario

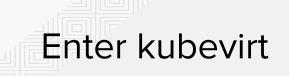
• Windows guest VM access containerized mysql



OpenShift = Enterprise K8s + Docker

Build, Deploy and Manage Containerized Apps





Kubenest+Libvirt?

"Virtual Machine management addon to Kubernetes that extends Kubernetes in a way that allows it to schedule VM workloads side by side with container workloads."



Explore more



- Extends OpenShift/Kubernetes to support orchestration of virtual machine workloads alongside application container workloads in the same cluster.
- Developer centric approach to virtualization that drops directly into existing Openshift/Kubernetes clusters
 - Implemented as a CustomResouceDefinition
- Aims to provide as Kubernetes-native an experience to working with VMs As possible
 - Integrates directly with other Kubernetes concepts (like Persistent Volumes, Pod networking)
 - Manager virtual machines like Pods!
- Scheduling, networking, and storage are all delegated to Kubernetes, while KubeVirt provides the virtualization functionality





How Kubevirt Feel?

LC3

FIrst Look At Pod Object

kind: Pod metadata: name: nginx labels: name: nginx spec: containers: - name: nginx image: nginx:latest ports: - containerPort: 80 nodeSelector: cpu: fast status:

phase: Running

What is a Pod?

"A pod (as in a pod of whales or pea pod) is a group of one or more containers (such as Docker containers), with shared storage/network, and a specification for how to run the containers." *

* https://kubernetes.io/docs/concepts/workloads/pods/pod/#what-is-a-pod



The VirtualMachine Object

kind: VirtualMachine metadata:

name: testvm

spec:

domain: devices: type: PersistentVolumeClaim device: disk source: name: myVolumeClaim nodeSelector: cpu: fast status:

phase: Running

We have the typical Pod like structure:

- Metadata section
- Specification section
- Typical Pod features like
 - nodeSelector
 - affinity
- Status section

Behind the scene a Pod is created, scheduled and we make sure that the VM starts correctly inside.



CustomResourceDefinition:vm-resource.yaml

apiVersion: apiextensions.k8s.io/v1beta1
kind: CustomResourceDefinition
metadata:

```
creationTimestamp: null
```

labels:

```
kubevirt.io: ""
```

```
name: virtualmachines.kubevirt.io
```

spec:

```
group: kubevirt.io
```

names:

kind: VirtualMachine
plural: virtualmachines
shortNames:

- vm
- vms

singular: virtualmachine scope: Namespaced validation:

CustomResourceDefinition Extend

the Kubernetes API:

• create a new

CustomResourceDefinition (CRD), the Kubernetes API Server reacts by creating a new RESTful resource path

 After the CustomResourceDefinition object has been created, you can create custom objects. Custom objects can contain custom fields



The Typical Kubectl Feeling

kind: VirtualMachine
metadata:

name: testvm

spec:

domain:

devices:

graphics:

- type: **spice** consoles:
- type: pty

Typical Pod commands:

- kubectl create -f mypodspec.yaml
- kubectl delete mypod
- kubectl exec mypod -it /bin/bash

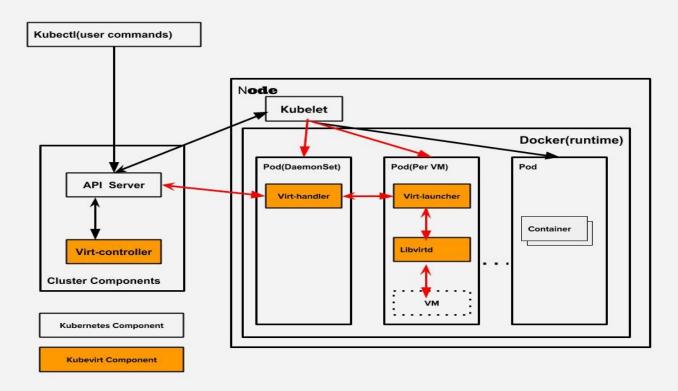
Typical Virtual Machine commands:

- kubectl create -f myvmspec.yaml
- kubectl delete testvm
- kubectl plugin virt console testvm
- kubectl plugin virt **spice** testvm



Architecture

Kubevirt Architecture Internal





Components(1/5)

virt-controller:

- This controller is responsible for monitoring the VM (CRDs) and managing the associated pods. Currently the controller will make sure to create and manage the life-cycle of the pods associated to the VM objects.
- A VM object will always be associated to a pod during it's life-time, however, due to i.e. migration of a VM the pod instance might change over time.



Components(2/5)

VM (CRD):

- Machine type
- CPU type
- Amount of RAM and vCPUs
- Number and type of NICs

Components(3/5)

virt-launcher:

- For every VM object one pod is created. This pod's primary container runs the virt-launcher KubeVirt component.
- Virt launcher will take care to launch a VM process for every pod which is associated to a VM object whenever it is getting scheduled on a host.
- The main purpose of the virt-launcher Pod is to provide the cgroups and namespaces, which will be used to host the VM process.
- Virt-handler signals virt-launcher to start a VM by passing the VM's CRD object to virt-launcher. virt-launcher then uses a local libvirtd instance within its container to start the VM. From there virt-launcher monitors the VM process and terminates once the VM has exited.

Components(4/5)

virt-handler:

- Every host needs a single instance of virt-handler. It can be delivered as a DaemonSet.
- Virt-handler is also reactive and is watching for changes of the VM object, once detected it will perform all necessary operations to change a VM to meet the required state.
- Report domain state and spec changes to the cluster.



Components(5/5)

libvirtd:

• An instance of libvirtd is present in every VM pod. virt-launcher uses libvirtd to manage the life-cycle of the VM process..





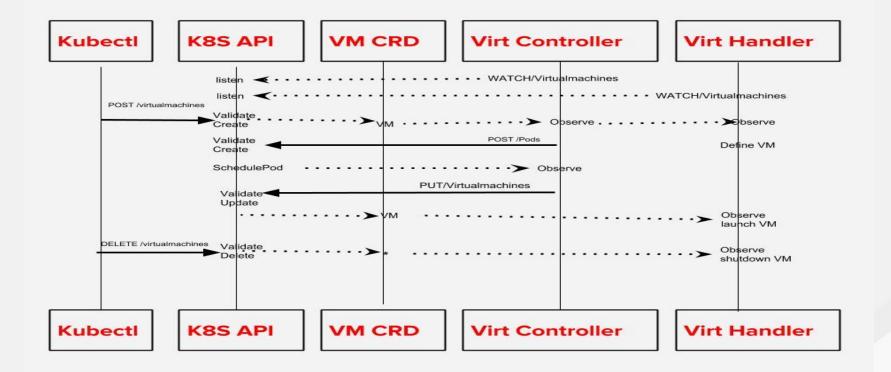






Deep dive into it

Workflow: Create and Delete a VM





Sequences

- A client posts a new VM definition to the K8s API Server.
- The K8s API Server validates the input and creates a VM custom resource definition (CRD) object.
- The virt-controller observes the creation of the new VM object and creates a corresponding pod.
- Kubernetes is scheduling the pod on a host.
- The virt-controller observes that a pod for the VM got started and updates the nodeName field in VM object. After the nodeName is set, the responsibility transitions to the virt-handler for any further action.
- The virt-handler observes that a VM got assigned to host where it is running on.
- The virt-handler is using the VM Specification and signals the creation of the corresponding domain using a libvirtd instance in the VM's pod.
- A client deletes the VM object through the virt-api-server.
- The virt-handler observes the deletion and turns off the domain.





Leveraging K8s Functionality: network, storage and computing



Computing

apiVersion: kubevirt.io/v1alpha1 kind: VirtualMachine metadata: creationTimestamp: null name: vm-windows spec: domain: cpu: cores: 2 resources: requests: memory: 64M

- Cores specify vcpu in VM
- Memory specify required memory



Networking

func SetupDefaultPodNetwork(domain
*api.Domain) error {

```
reparePodNetworkInterfaces(vif, podNicLink);
```

```
// Start DHCP Server
```

```
...
go Handler.StartDHCP(vif,
fakeServerAddr)
```

... }

...

- SetupDefaultPodNetwork will prepare the pod management network to be used by a virtual machine
- Virtual machine will own the pod network IP and MAC.
- Pods MAC address will be changed to a random address and IP will be deleted.
- DHCP server will be started and bounded to the macvlan interface to server the original pod ip to the guest OS

https://github.com/kubevirt/kubevirt/blob/master/docs/libvirt-pod-networking.md



Disk

apiVersion: kubevirt.io/v1alpha1 kind: VirtualMachine

... domain:

•••

devices: disks: - disk: bus: virtio

name: pvcdisk volumeName: pvcvolume

•••

...

volumes:

 name: pvcvolume persistentVolumeClaim: claimName: disk-vpc

- Virtual Machines are able to have disks attached.
 They are not always required, but have some value if you need to persist data.
- Kubernetes provides persistent storage through Persistent Volumes and Claims



Call for KubeVirt participants

- GitHub:
 - <u>https://github.com/kubevirt/kubevirt</u>
 - <u>https://lc32018.sched.com/event/ERAW/convergence-of-vir</u> <u>tual-machines-and-containers-orchestration-using-kubevirt-</u> <u>chunfu-wen-red-hat?iframe=yes&w=100%&sidebar=yes&bg</u> <u>=no#</u>
- Mailing List:
 - <u>https://groups.google.com/forum/#!forum/kubevirt-dev</u>
- IRC:
 - #kubevirt on irc.freenode.net











THANK YOU

Chunfu Wen-温春福 chwen@redhat.com

