



Building debuggable, production-ready servers in Go

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github.com/keelerh/demo-radicle



Service

- A collection of actions the server can perform at the client's request

```
service Greeter {  
  rpc SayHello (HelloRequest) returns (HelloResponse) {}  
}  
  
message HelloRequest {  
  string name = 1;  
}  
  
message HelloResponse {  
  string message = 1;  
}
```



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//   -I${GOPATH}/src \  
//   --go_out=plugins=grpc:protos \  
//   protos/helloworld.proto  
//  
// Code generated by protoc-gen-go. DO NOT EDIT.  
// source: helloworld.proto  
type GreeterServer interface {  
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Service

- A collection of actions the server can perform at the client's request

```
type GreeterService struct {}

func (s *GreeterService) SayHello(
    ctx context.Context, req *pb.HelloRequest)
(*pb.HelloResponse, error) {
    return &pb.HelloResponse{
        Message: fmt.Sprintf("Hello %s", req.Name),
    }, nil
}
```



gRPC + Protobufs

- **gRPC:** a high performance, open-source remote procedure call (RPC) framework
- **Protobufs:** the Interface Definition Language (IDL) and underlying message interchange format for gRPC

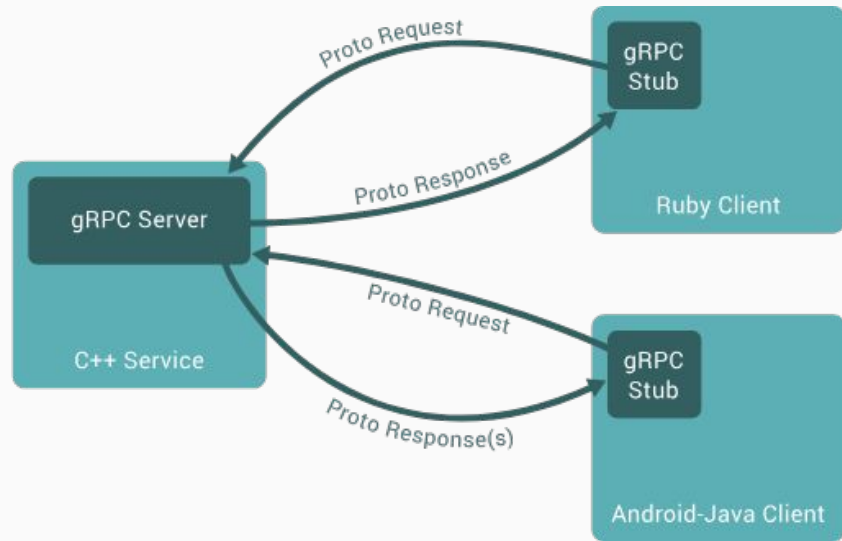


Image Source: <http://www.grpc.io>



Server

- A computer program or device that processes requests and delivers data over the network

```
func main() {
    lis, err := net.Listen("tcp", fmt.Sprintf(":%d", 8081))
    if err != nil {
        log.Fatalf("failed to listen: %v", err)
    }

    grpcServer := grpc.NewServer()
    svc := helloworld.GreeterService{}
    pb.RegisterGreeterServer(grpcServer, &svc)

    if err := grpcServer.Serve(lis); err != nil {
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Server

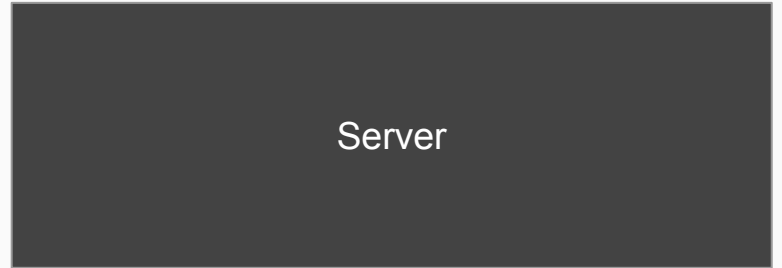
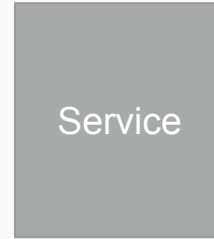
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    }  
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```



Greeter service

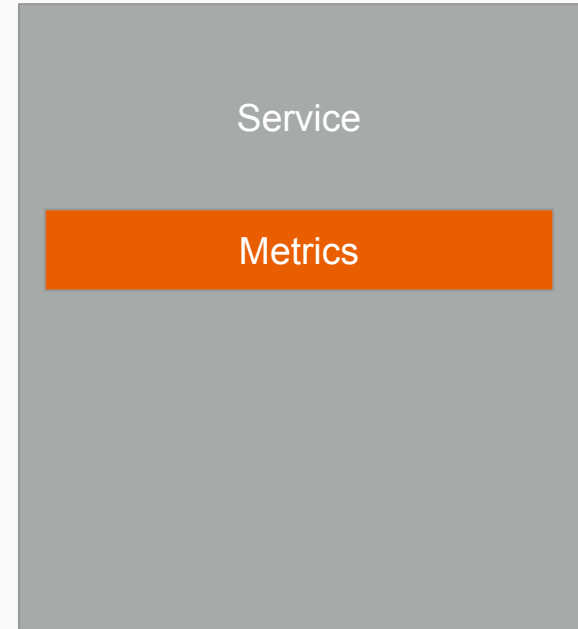
- ✓ **Naive implementation**
- ✗ **Production ready**





Production service

- Metrics





Production service

- **Metrics**

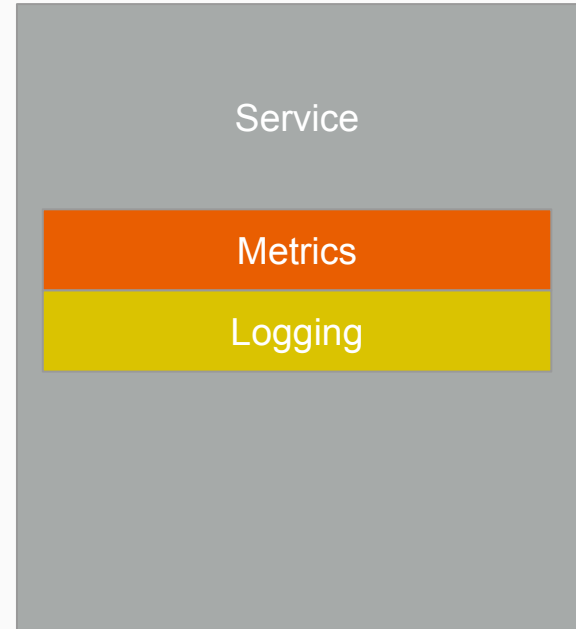
```
type Service struct {}

func (s *Service) SayHello(
    ctx context.Context, req *pb.HelloRequest)
(*pb.HelloResponse, error) {
    helloCount.WithLabelValues(req.Name).Add(1)
    return &pb.HelloResponse{
        Message: fmt.Sprintf("Hello %s", req.Name)
    }, nil
}
```



Production service

- Metrics
- Logging





Production service

- Metrics
- Logging

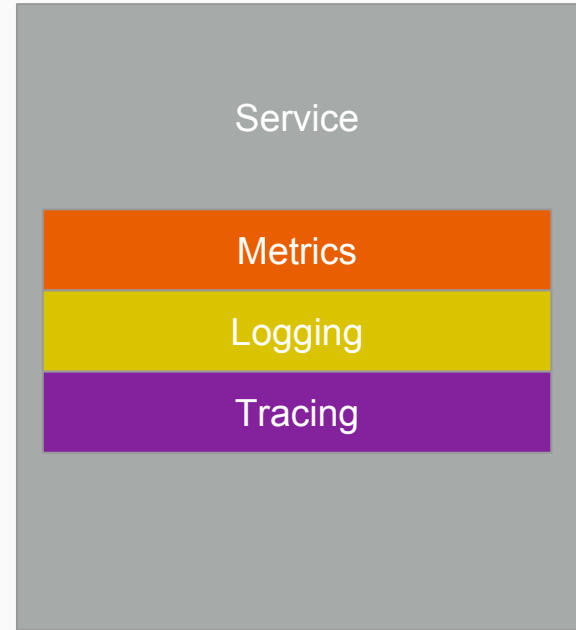
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func (s *GreeterService) SayHello(
    ctx context.Context, req *pb.HelloRequest)
(*pb.HelloResponse, error) {
    helloCount.WithLabelValues(req.Name).Add(1)
    log.Printf("%s: %s: %s", "grpc", "SayHello", req.Name)
    return &pb.HelloResponse{
        Message: fmt.Sprintf("Hello %s", req.Name),
    }, nil
}
```



Production service

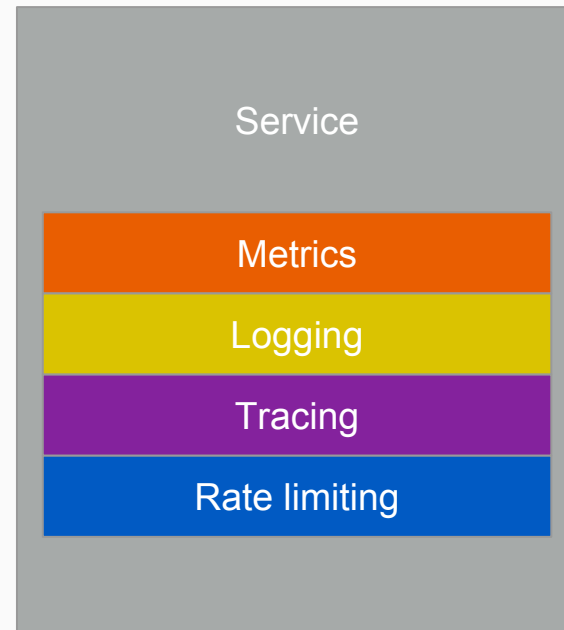
- Metrics
- Logging
- Tracing





Production service

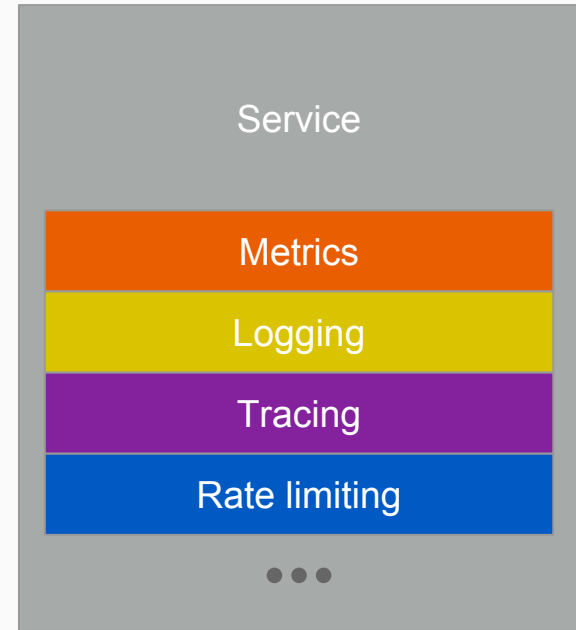
- Metrics
- Logging
- Tracing
- Rate limiting





Production service

- Metrics
- Logging
- Tracing
- Rate limiting
- ...





Building production services is hard.



Talk overview

What should I get out of this talk?

- ~~Building production services is hard~~
- Existing solutions
- Intro to  radicle
 - Overview
 - Example
 - Functionality
- Key takeaways





Existing solutions

- Go Kit

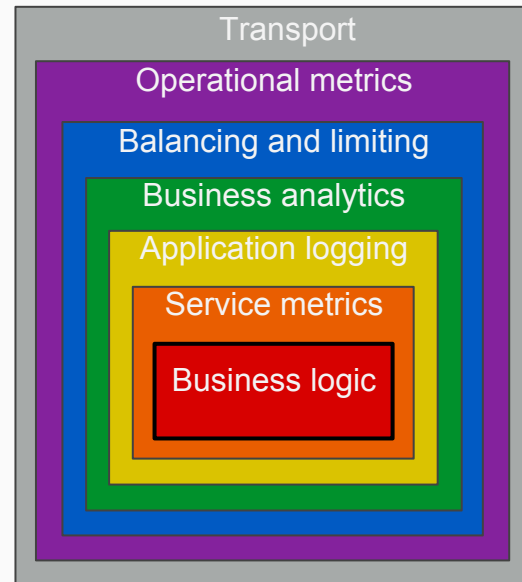


Image Source: <https://gokit.io>



Existing solutions

- Go Kit

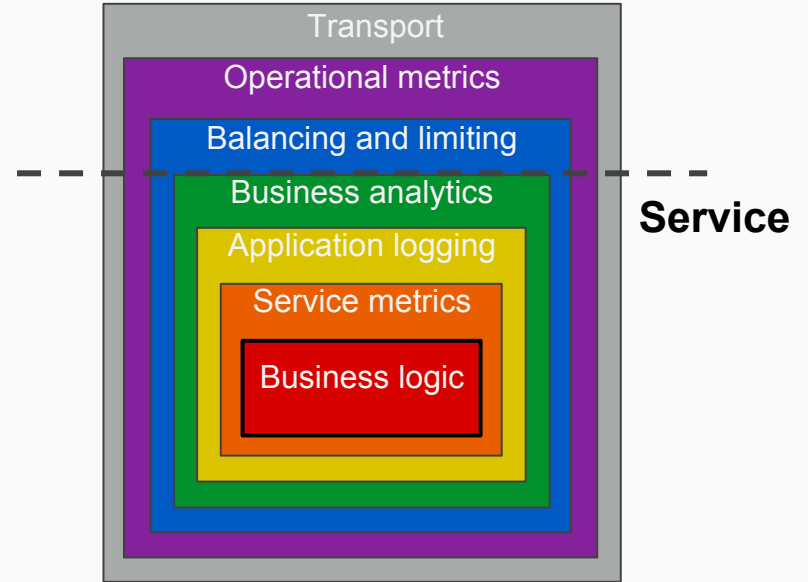


Image Source: <https://gokit.io>



Existing solutions

- Go Kit

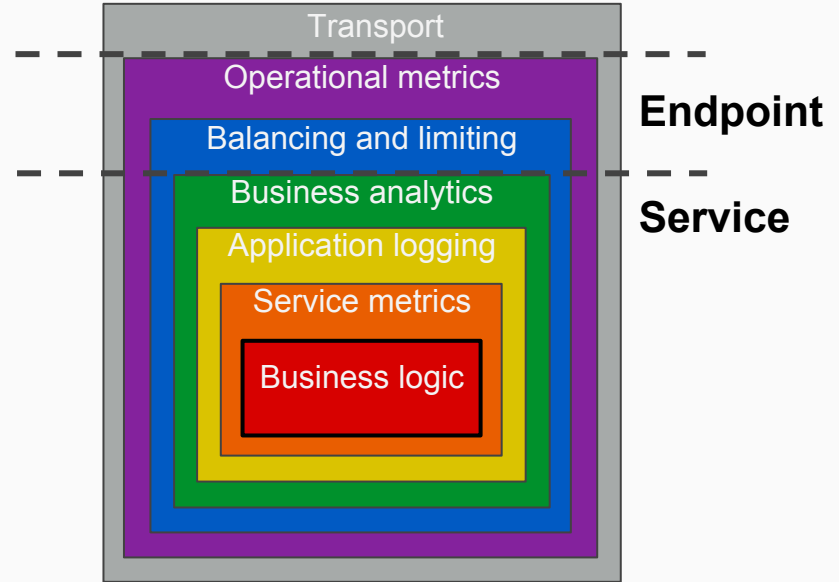


Image Source: <https://gokit.io>



Existing solutions

- Go Kit

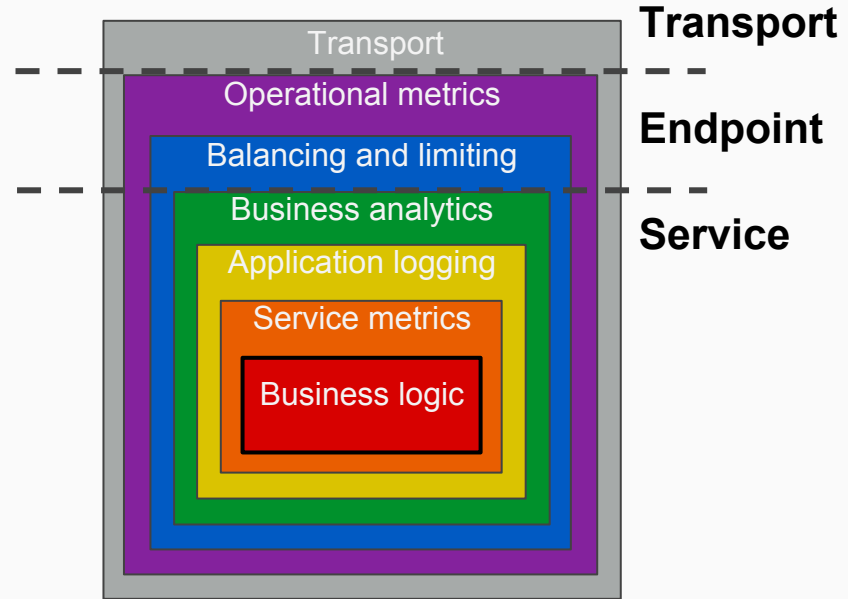


Image Source: <https://gokit.io>



Existing solutions

- **Go Kit**
- **Go Micro**

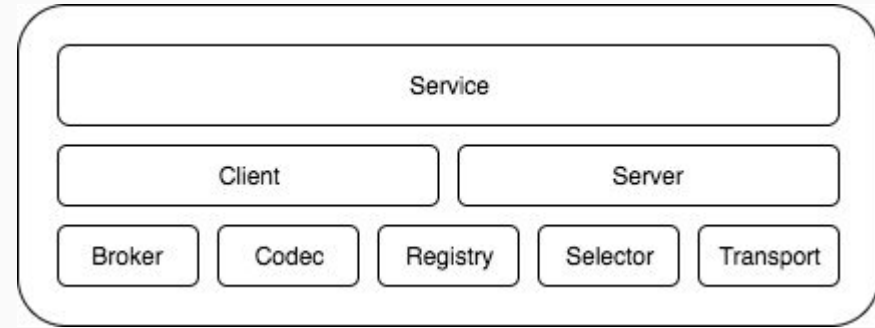


Image Source: <https://micro.mu>



radicle: debuggable, production-ready Go servers

[radicle](#) (noun) the part of a plant embryo that develops into the primary root.



radicle

- No new concepts





- **No new concepts**
- **Easy to use**





- **No new concepts**
- **Easy to use**
- **Flexible**



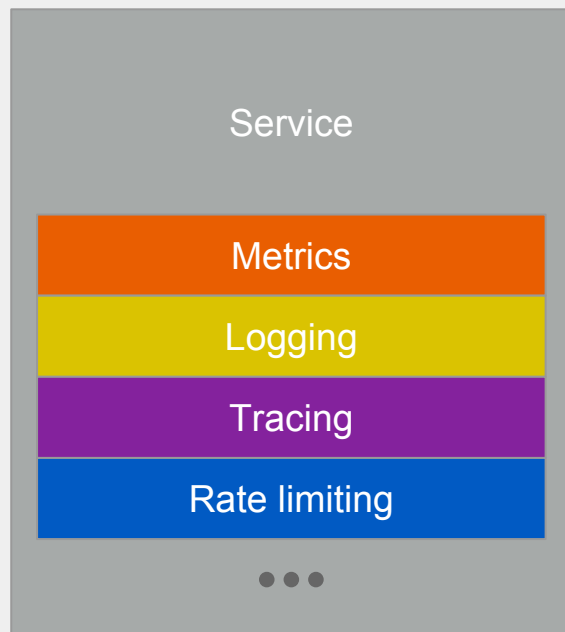


- **No new concepts**
- **Easy to use**
- **Flexible**
- **Tested**





Production services



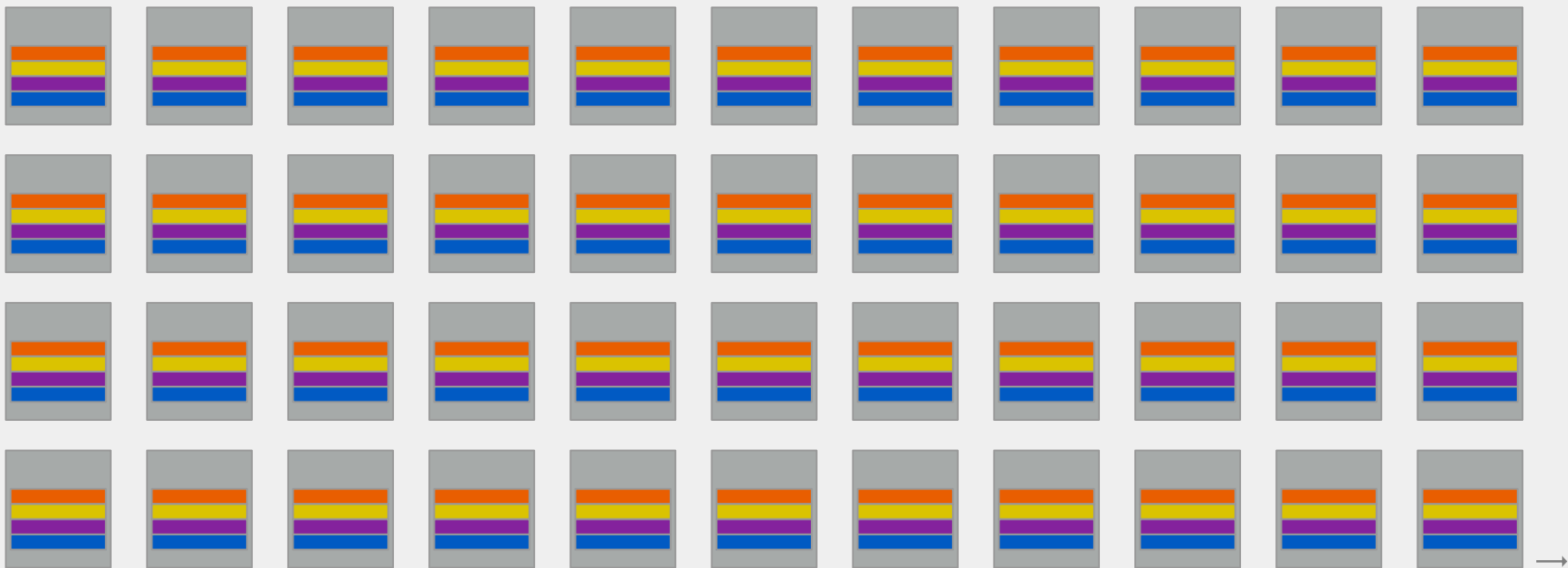


Production services



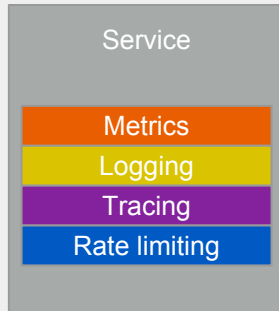


Production services





Production services



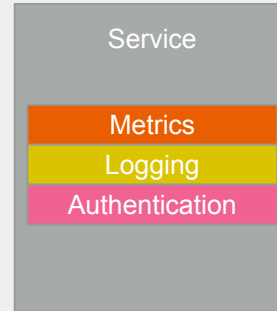
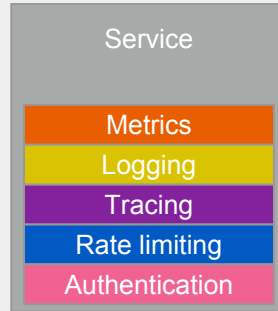
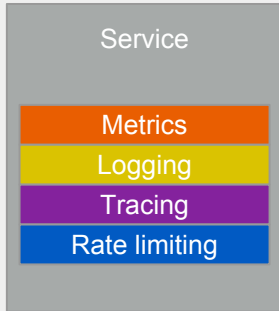


Production services





Production services





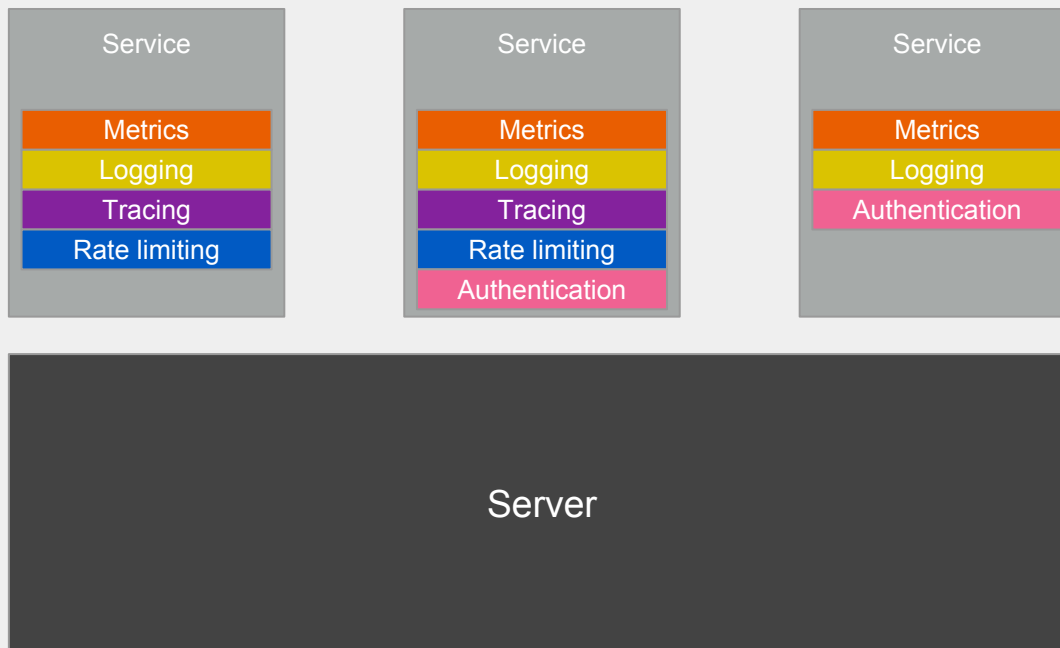
**Common functionality is duplicated
across multiple services.**



**~~×~~ Common functionality is duplicated
across multiple services.**

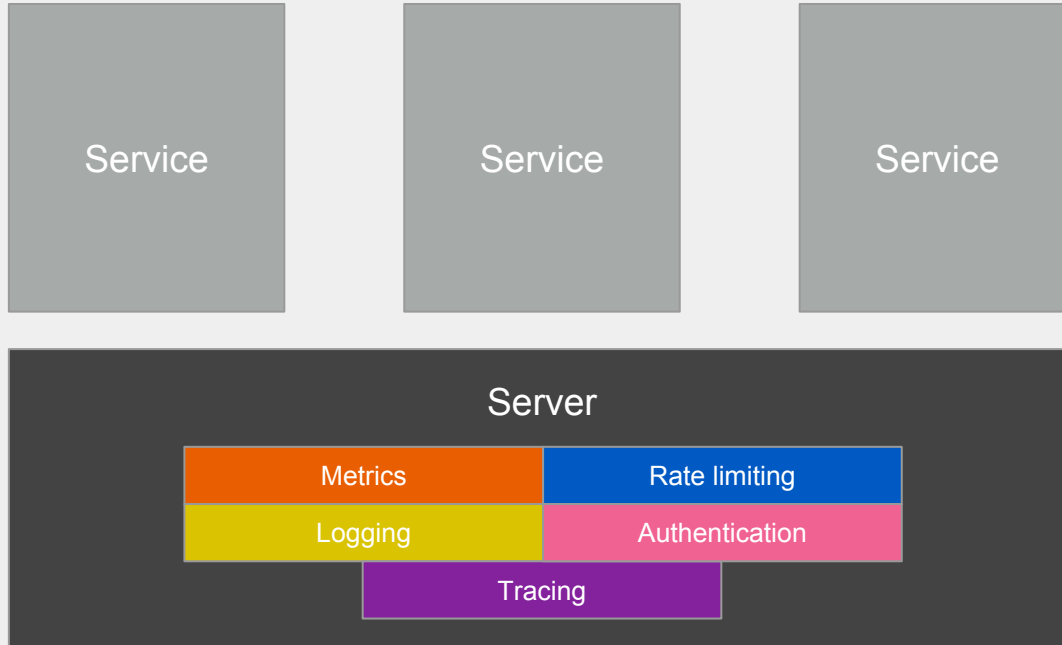


Production services



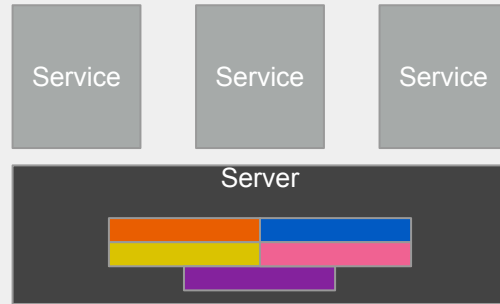


Production services



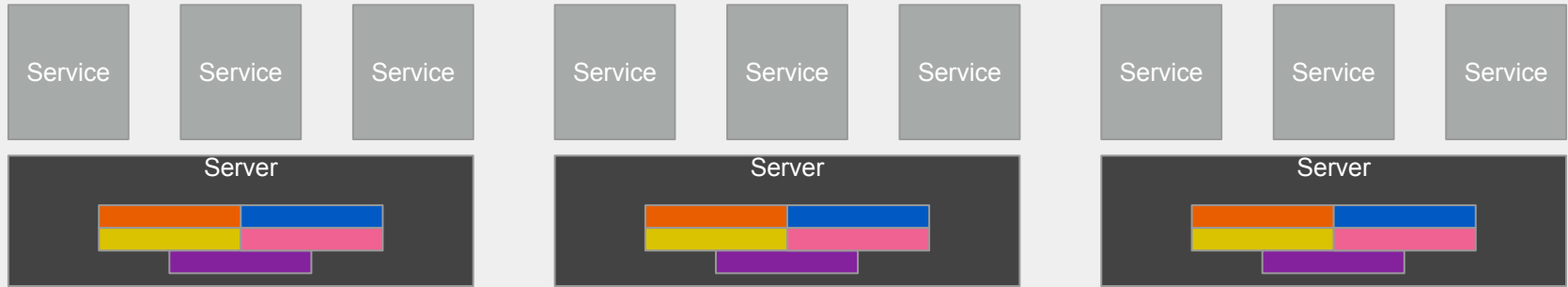


Production services



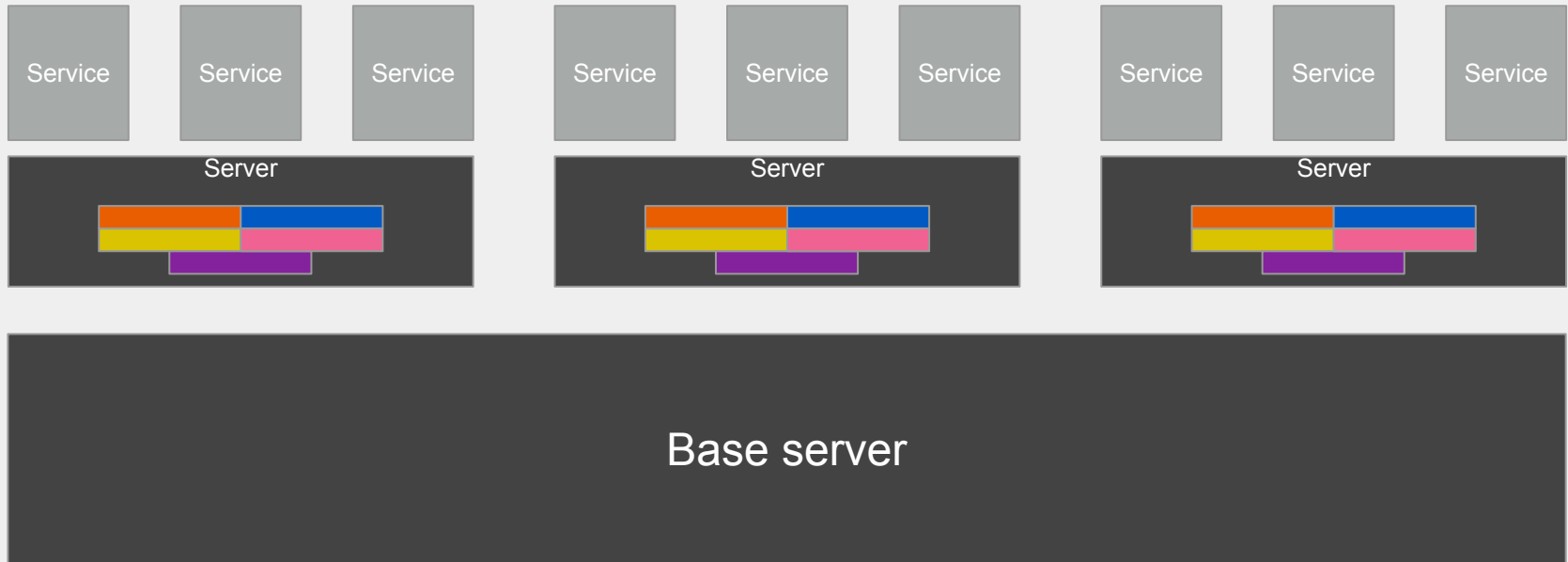


Production services



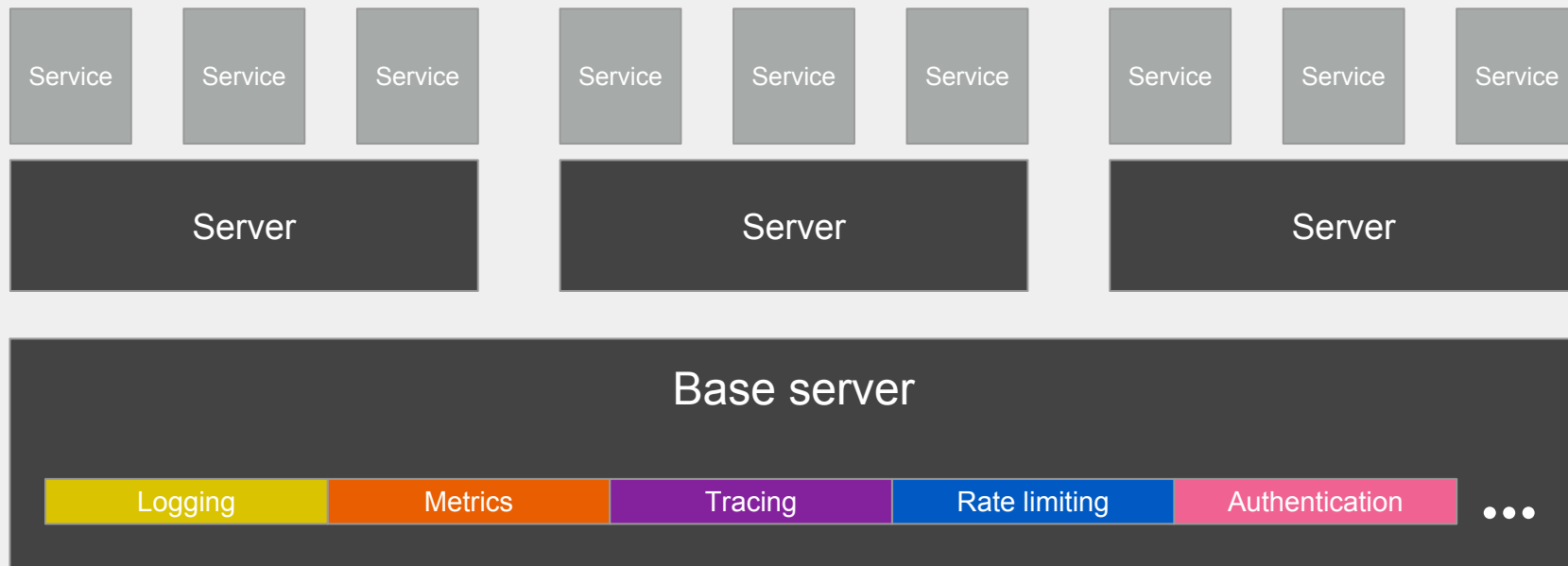


Production services



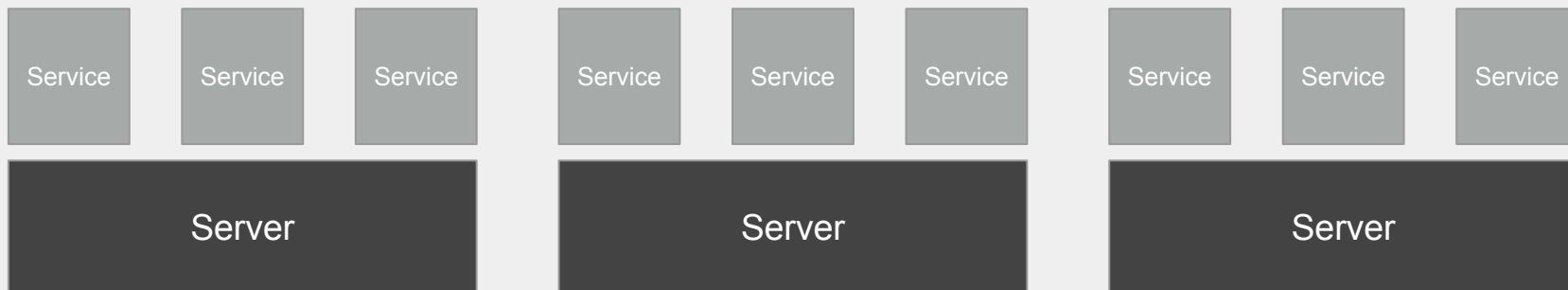


Production services





Production services





Benefits of centralized and unified common functionality:

- Guarantees basic operability



Photo by Kent Pilcher on Unsplash



Generic gRPC Server



cluster

job

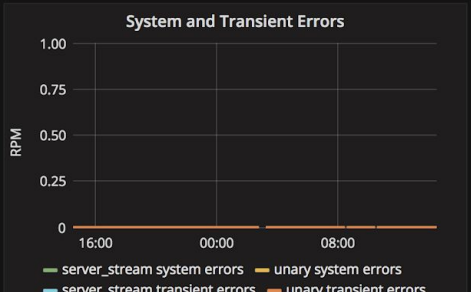
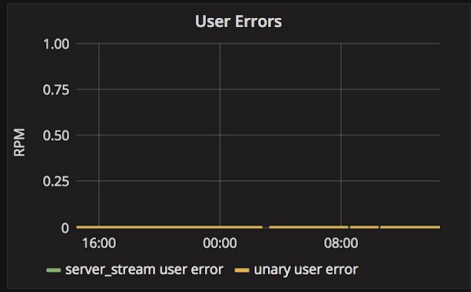
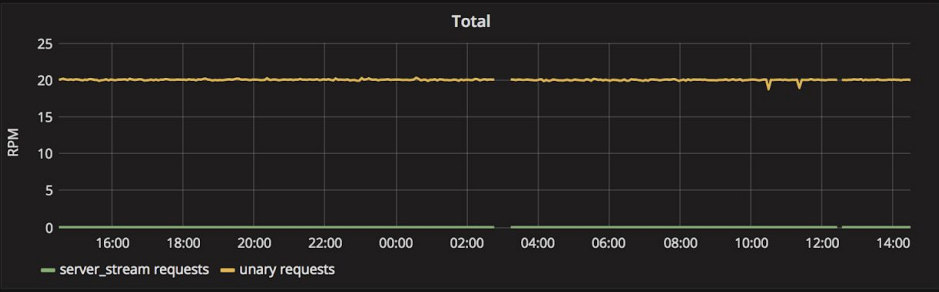
env

testing

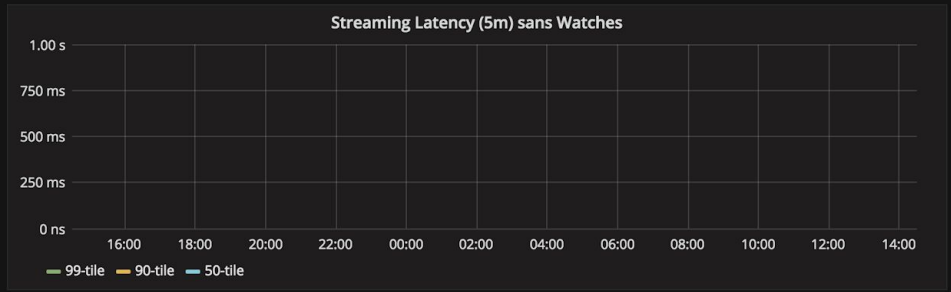
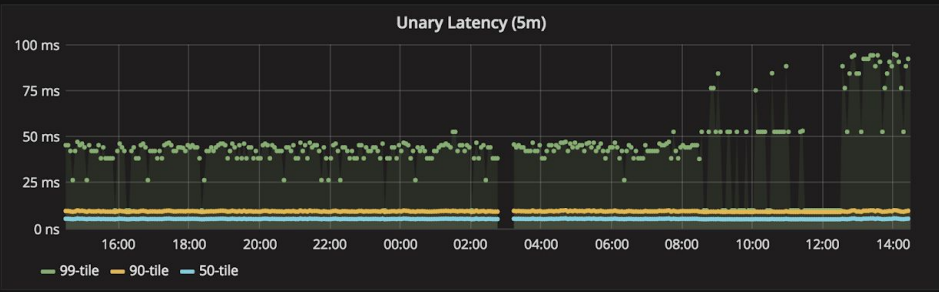
service

All

Requests (All)



Latencies (All)



Drill Tables

Requests (RPM) Per Method			Errors (RPM) Per Method Handler			Errors (RPM) Per Code Handler		
Last 5 minutes			Last 5 minutes			Last 5 minutes		
Metric	Avg	Max	Metric	Avg	Max	Metric	Avg	Max



Benefits of centralized and unified common functionality:

- Guarantees basic operability
- Standardizes services





Benefits of centralized and unified common functionality:

- Guarantees basic operability
- Standardizes services
- Promotes reusable service infrastructure





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- Standardizes services
- Promotes reusable service infrastructure
- Reduces development time





Benefits of centralized and unified common functionality:

- Guarantees basic operability
- Standardizes services
- Promotes reusable service infrastructure
- Reduces development time
- Enables diverse development

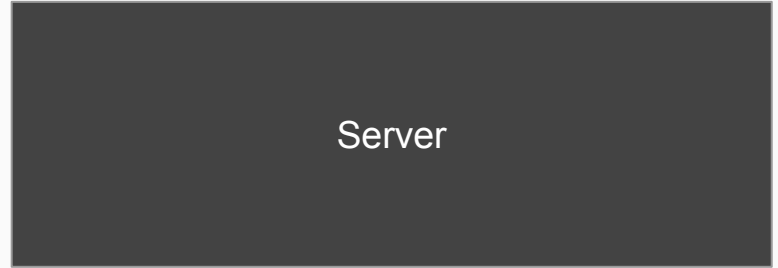
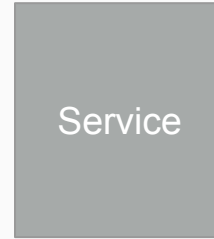




Greeter service

✓ ~~Naive implementation~~

 Production ready





```
service Greeter {  
  rpc SayHello (HelloRequest) returns (HelloResponse) {}  
}
```



```
service Greeter {  
  rpc SayHello (HelloRequest) returns (HelloResponse) {  
    option (google.api http) = {  
      post: "/greeter/hello"  
      body: "*" }  
    };  
  }  
}
```

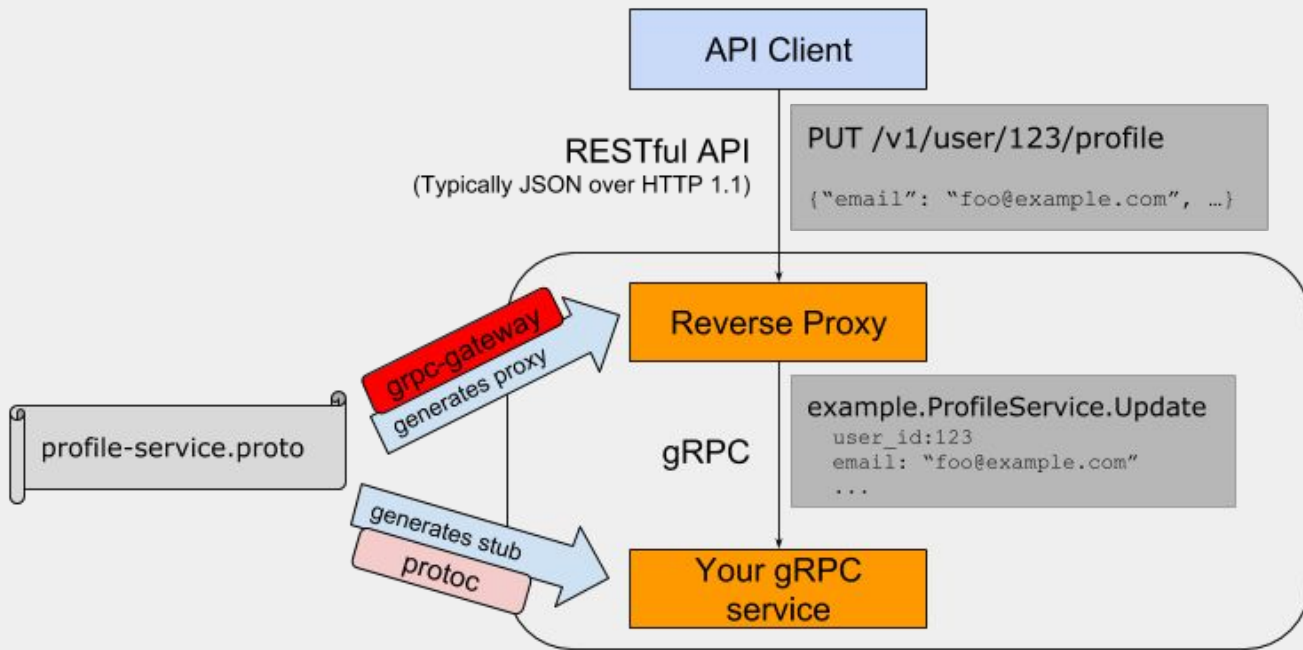


Image Source:
<https://github.com/grpc-ecosystem/grpc-gateway>



```
func runHTTPServer() error {
    ctx, cancel := context.WithCancel(context.Background())
    defer cancel()

    mux := runtime.NewServeMux()
    if err := pb.RegisterGreeterHandlerFromEndpoint(
        ctx,
        mux,
        "localhost:8081",
        []grpc.DialOption{grpc.WithInsecure()},
    ); err != nil {
        return err
    }
    return http.ListenAndServe(":8080", mux)
}
```



```
func runGRPCServer(lis net.Listener) {
    srv := grpc.NewServer()
    svc := &helloworld.GreeterService{}
    pb.RegisterGreeterServer(srv, svc)

    if err := srv.Serve(lis); err != nil {
        log.Fatalf("failed to serve: %v", err)
    }
}
```




```
func main() {  
    srv := radicle.NewServer(  
        "greeter",  
        radicle.Grpc(8081),  
        radicle.Http(8080),  
    )  
  
    if err := srv.ListenAndServe(); err != nil {  
        log.Fatalf("failed to start server: %v", err)  
    }  
}
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```
func runGRPCServer(lis net.Listener) {
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    }
    return http.ListenAndServe(":8080", mux)
}

func main() {
    grpcListener, err := net.Listen("tcp", ":8081")
    if err != nil {
        log.Fatalf("failed to listen: %v", err)
    }
    go runGRPCServer(grpcListener)
    if err := runHTTPServer(); err != nil {
        log.Fatalf("failed to start HTTP server: %v", err)
    }
}
```

```
func main() {
    srv := radicle.NewServer(
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        radicle.Http(8080),
    )
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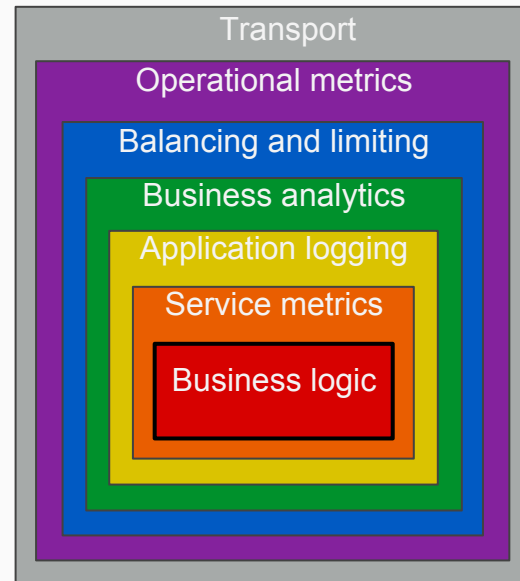


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func main() {  
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        radicle.Http(8080),  
    )  
  
    if err := srv.ListenAndServe(); err != nil {  
        log.Fatalf("failed to start server: %v", err)  
    }  
}
```



“Onion Model”

- Enforces strict *separation of concerns* using the middleware (or decorator) pattern



Go + Microservices = Go Kit - Peter Bourgon,
Cloud Native Con Europe 2017



gRPC interceptors

- Equivalent to HTTP middlewares
- Server interceptors intercept the execution of a RPC on the server

```
// UnaryHandler defines the handler invoked by
// UnaryServerInterceptor to complete the normal
// execution of a unary RPC.
type UnaryHandler func(ctx context.Context, req interface{})
(interface{}, error)
```

```
// UnaryServerInterceptor provides a hook to intercept the
// execution of a unary RPC on the server. It is the
// responsibility of the interceptor to invoke handler to
// complete the RPC.
```

```
type UnaryServerInterceptor func(
    ctx context.Context,
    req interface{},
    info *UnaryServerInfo,
    handler UnaryHandler) (resp interface{}, err error)
```



```
func UnaryServerInterceptor() grpc.UnaryServerInterceptor {
    return func(
        ctx context.Context,
        req interface{},
        info *grpc.UnaryServerInfo,
        handler grpc.UnaryHandler) (_ interface{}, err error) {
        defer func() {
            if r := recover(); r != nil {
                err = status.Errorf(codes.Internal, "%s", r)
            }
        }()
        return handler(ctx, req)
    }
}
```



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func UnaryServerInterceptor() grpc.UnaryServerInterceptor {
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        req interface{},
        info *grpc.UnaryServerInfo,
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        req interface{},
        info *grpc.UnaryServerInfo,
        handler grpc.UnaryHandler) (_ interface{}, err error) {
        defer func() {
            if r := recover(); r != nil {
                err = status.Errorf(codes.Internal, "%s", r)
            }
        }()
        return handler(ctx, req)
    }
}
```



```
func UnaryServerInterceptor() grpc.UnaryServerInterceptor {
    return func(
        ctx context.Context,
        req interface{},
        info *grpc.UnaryServerInfo,
        handler grpc.UnaryHandler) (_ interface{}, err error) {
        defer func() {
            if r := recover(); r != nil {
                err = status.Errorf(codes.Internal, "%s", r)
            }
        }()
        return handler(ctx, req)
    }
}
```



```
func UnaryServerInterceptor() grpc.UnaryServerInterceptor {
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        }()
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}
```



```
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            }
        }()
        return handler(ctx, req)
    }
}
```

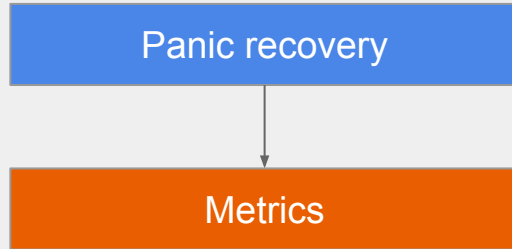


```
func UnaryServerInterceptor() grpc.UnaryServerInterceptor {
    return func(
        ctx context.Context,
        req interface{},
        info *grpc.UnaryServerInfo,
        handler grpc.UnaryHandler) (_ interface{}, err error) {
        defer func() {
            if r := recover(); r != nil {
                err = status.Errorf(codes.Internal, "%s", r)
            }
        }()
        return handler(ctx, req)
    }
}
```



Panic recovery

```
recovery.UnaryServerInterceptor()
```



`recovery.UnaryServerInterceptor()`

`grpc_prometheus.UnaryServerInterceptor()`



Panic recovery

`recovery.UnaryServerInterceptor()`



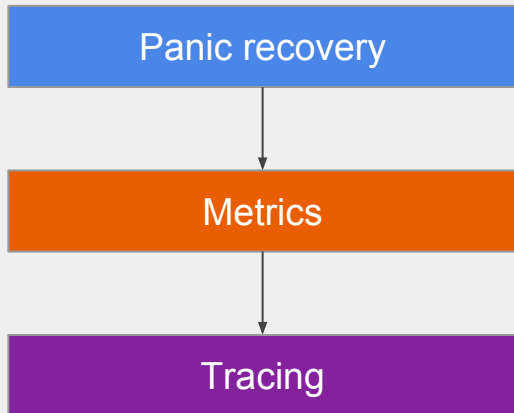
Metrics

`grpc_prometheus.UnaryServerInterceptor()`



Tracing

`grpc_opentracing.UnaryServerInterceptor()`



```
grpc_middleware.WithUnaryServerChain(  
    recovery.UnaryServerInterceptor(),  
    grpc_prometheus.UnaryServerInterceptor(),  
    grpc_opentracing.UnaryServerInterceptor(),  
)
```



```
func main() {
    interceptors := grpc_middleware.WithUnaryServerChain(
        recovery.UnaryServerInterceptor(),
        grpc_prometheus.UnaryServerInterceptor(),
        grpc_opentracing.UnaryServerInterceptor(),
    )
    srv := radicle.NewServer(
        radicle.Grpc(8081),
        radicle.GrpcServerOption(interceptors),
    )

    if err := srv.ListenAndServe(); err != nil {
        log.Fatalf("failed to start server: %v", err)
    }
}
```



```
func main() {
    interceptors := grpc_middleware.WithUnaryServerChain(
        recovery.UnaryServerInterceptor(),
        grpc_prometheus.UnaryServerInterceptor(),
        grpc_opentracing.UnaryServerInterceptor(),
    )
    srv := radicle.NewServer(
        radicle.Grpc(8081),
        radicle.GrpcServerOption(interceptors),
    )

    if err := srv.ListenAndServe(); err != nil {
        log.Fatalf("failed to start server: %v", err)
    }
}
```



```
func main() {
    interceptors := grpc_middleware.WithUnaryServerChain(
        recovery.UnaryServerInterceptor(),
        grpc_prometheus.UnaryServerInterceptor(),
        grpc_opentracing.UnaryServerInterceptor(),
    )
    srv := radicle.NewServer(
        "greeter",
        radicle.Grpc(8081),
        radicle.GrpcServerOption(interceptors),
    )

    if err := srv.ListenAndServe(); err != nil {
        log.Fatalf("failed to start server: %v", err)
    }
}
```



radicle functionalities

- Server configuration for multiple transports
- Pluggable middlewares (e.g. for metrics, logging, tracing)
- Debug endpoints





STATUS

BUILD INFO

Hash: [deadbeef](#) (Repo View)
Branch: [orphan](#)
Tag: [ophan_never](#)
Time: Mon, 02 Jan 2006 15:04:05 -0700

LINKS

[RPC Tracing](#)[RPC Events](#)[Metrics](#)[Flagz](#)[Pprof](#)

GENERAL

Server up time : 2m26.805214448s
Kibana Logs: [/_logs](#)
metrics: [/_metrics](#)
FlagZ: [/_flagz](#)



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GENERAL

Server up time : 2m26.805214448s
Kibana Logs:
[metrics: /_metrics](#)
[FlagZ: /_flagz](#)



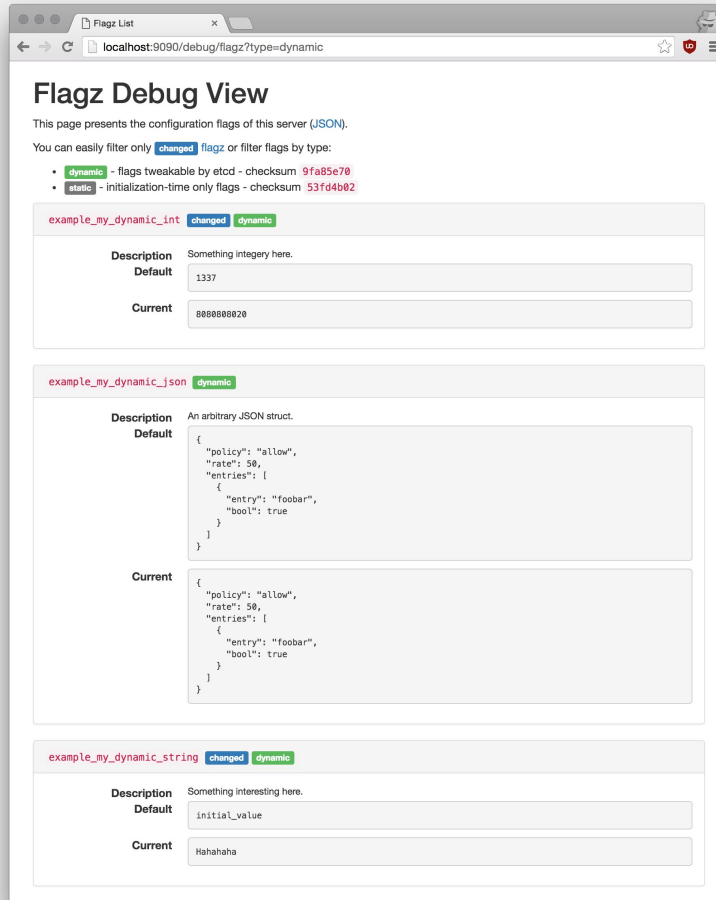
/debug/requests

grpc.Recv.ServerStatus	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
grpc.Sent.	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
grpc.Sent.	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
grpc.Sent.	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
http.Recv.GET.	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
http.Recv.GET./	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
http.Recv.GET./	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
http.Recv.GET./	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
http.Recv.GET./	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
http.Recv.GET./	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
http.Recv.GET./status:	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
http.Recv.GET./debug/requests	[2 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
http.Recv.HEAD.	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
http.Recv.HEAD./	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
http.Recv.POST.	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]
http.Recv.POST.	[0 active]	[≥0s] [≥0.05s] [≥0.1s] [≥0.2s] [≥0.5s] [≥1s] [≥10s] [≥100s] [errors]	[minute] [hour] [total]

Family: grpc.Recv.ServerStatus

[Normal/Summary] [\[Normal/Expanded\]](#) [\[Traced/Summary\]](#) [\[Traced/Expanded\]](#)

When	Completed Requests Elapsed (s)
2018/06/18 22:43:09.250406	0.001178 /base.ServerStatus/HealthCheck
2018/06/18 22:43:06.250059	0.000469 /base.ServerStatus/HealthCheck
2018/06/18 22:43:03.249862	0.000607 /base.ServerStatus/HealthCheck
2018/06/18 22:43:00.250063	0.000498 /base.ServerStatus/HealthCheck
2018/06/18 22:42:57.295232	0.000620 /base.ServerStatus/HealthCheck
2018/06/18 22:42:54.249918	0.000469 /base.ServerStatus/HealthCheck
2018/06/18 22:42:51.249968	0.000484 /base.ServerStatus/HealthCheck
2018/06/18 22:42:48.249874	0.000556 /base.ServerStatus/HealthCheck
2018/06/18 22:42:45.250263	0.000539 /base.ServerStatus/HealthCheck
2018/06/18 22:42:42.250193	0.000703 /base.ServerStatus/HealthCheck



The screenshot shows a web browser window with the URL `localhost:9090/debug/flagz?type=dynamic`. The page title is "Flagz Debug View". Below the title, there is a description: "This page presents the configuration flags of this server (JSON). You can easily filter only **changed** flagz or filter flags by type: **dynamic** or **static**".

There are three flag entries displayed:

- example_my_dynamic_int**: Type **dynamic**, status **changed**. Description: "Something integrity here." Default: `1337`. Current: `8888888828`.
- example_my_dynamic_json**: Type **dynamic**. Description: "An arbitrary JSON struct." Default:

```
{  "policy": "allow",  "rate": 58,  "entries": {    "entry": "foobar",    "bool": true  } }
```

. Current:

```
{  "policy": "allow",  "rate": 58,  "entries": {    "entry": "foobar",    "bool": true  } }
```
- example_my_dynamic_string**: Type **dynamic**, status **changed**. Description: "Something interesting here." Default: `initial_value`. Current: `Hahahaha`.



```
goroutine profile: total 18
1 @ 0x40f412 0x4411c7 0x6af162 0x45ec61
# 0x4411c6 os/signal.signal_recv+0x156 /usr/local/go/src/runtime/sigqueue.go:116
# 0x6af161 os/signal.loop+0x21 /usr/local/go/src/os/signal/signal_unix.go:22

1 @ 0x42dd6a 0x42865b 0x427db9 0x556f88 0x556ff4 0x558831 0x5694b0 0x724b6c 0x7251cc 0x5f8e14 0x5f8f78 0x665c5b 0x666484 0x77946f 0x76f436 0x45ec61
# 0x427db8 net.runtime_pollWait+0x58 /usr/local/go/src/runtime/netpoll.go:160
# 0x556f87 net.(*pollDesc).wait+0x37 /usr/local/go/src/net/fd_poll_runtime.go:73
# 0x556ff3 net.(*pollDesc).waitRead+0x33 /usr/local/go/src/net/fd_poll_runtime.go:78
# 0x558830 net.(*netFD).Read+0x1a0 /usr/local/go/src/net/fd_unix.go:243
# 0x5694af net.(*conn).Read+0x6f /usr/local/go/src/net/net.go:173
# 0x724b6b bufio.(*Reader).fill+0x10b /usr/local/go/src/bufio/bufio.go:97
# 0x7251cb bufio.(*Reader).Read+0x1bb /usr/local/go/src/bufio/bufio.go:209
# 0x5f8e13 io.ReadAtLeast+0xa3 /usr/local/go/src/io/io.go:307
# 0x5f8f77 io.ReadFull+0x57 /usr/local/go/src/io/io.go:325
# 0x665c5a golang.org/x/net/http2.readFrameHeader+0x7a
# 0x666483 golang.org/x/net/http2.(*Framer).ReadFrame+0xa3
# 0x77946e google.golang.org/grpc/transport.(*framer).readFrame+0x2e
# 0x76f435 google.golang.org/grpc/transport.(*http2Client).reader+0xb5

1 @ 0x42dd6a 0x42865b 0x427db9 0x556f88 0x556ff4 0x558831 0x5694b0 0x724b6c 0x7251cc 0x5f8e14 0x5f8f78 0x665c5b 0x666484 0x77946f 0x772093 0x538830 0x53868a 0x538270 0x45ec61
# 0x427db8 net.runtime_pollWait+0x58 /usr/local/go/src/runtime/netpoll.go:160
# 0x556f87 net.(*pollDesc).wait+0x37 /usr/local/go/src/net/fd_poll_runtime.go:73
# 0x556ff3 net.(*pollDesc).waitRead+0x33 /usr/local/go/src/net/fd_poll_runtime.go:78
# 0x558830 net.(*netFD).Read+0x1a0 /usr/local/go/src/net/fd_unix.go:243
# 0x5694af net.(*conn).Read+0x6f /usr/local/go/src/net/net.go:173
# 0x724b6b bufio.(*Reader).fill+0x10b /usr/local/go/src/bufio/bufio.go:97
# 0x7251cb bufio.(*Reader).Read+0x1bb /usr/local/go/src/bufio/bufio.go:209
# 0x5f8e13 io.ReadAtLeast+0xa3 /usr/local/go/src/io/io.go:307
# 0x5f8f77 io.ReadFull+0x57 /usr/local/go/src/io/io.go:325
# 0x665c5a golang.org/x/net/http2.readFrameHeader+0x7a
# 0x666483 golang.org/x/net/http2.(*Framer).ReadFrame+0xa3
# 0x77946e google.golang.org/grpc/transport.(*framer).readFrame+0x2e
# 0x772092 google.golang.org/grpc/transport.(*http2Server).HandleStreams+0x202
# 0x53882f google.golang.org/grpc.(*Server).serveStreams+0x15f
# 0x538689 google.golang.org/grpc.(*Server).serveNewHTTP2Transport+0x3d9
# 0x53826f google.golang.org/grpc.(*Server).handleRawConn+0x46f
```



Key takeaways

What should I get out of this talk?

- Production services must be stable, reliable, and debuggable
- Don't duplicate common functionality across multiple services
- radicle provides a configurable, ***debuggable, production-ready*** server



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